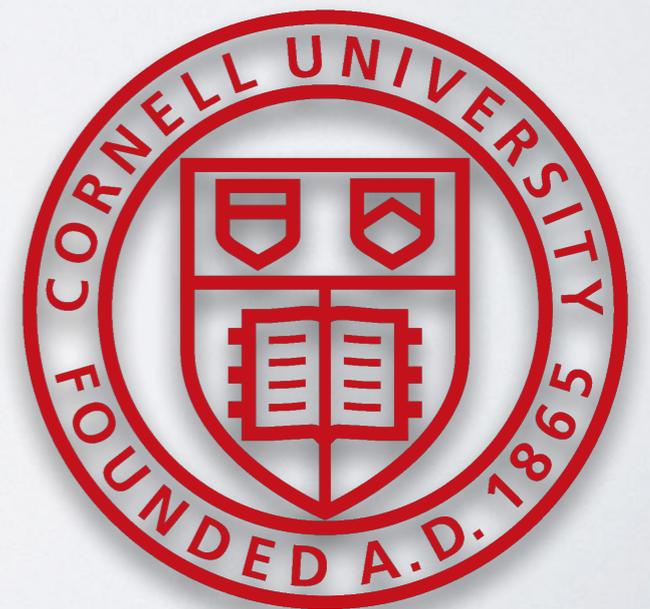


THE TOP 10 ALGORITHMS FROM THE 20TH CENTURY

Alex Townsend
Cornell University



THE TOP 10 LIST

1946: The Metropolis Algorithm

1947: Simplex Method

1950: Krylov Subspace Method

1951: The Decompositional Approach to Matrix Computations

1957: The Fortran Optimizing Compiler

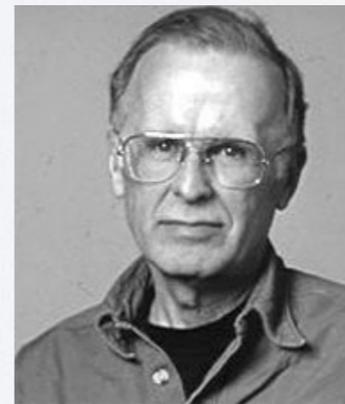
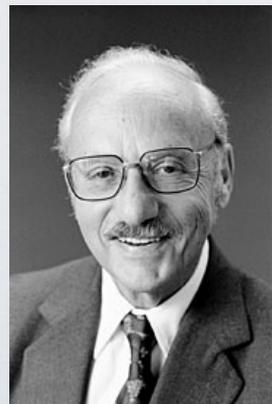
1959: QR Algorithm

1962: Quicksort

1965: Fast Fourier Transform

1977: Integer Relation Detection

1987: Fast Multipole Method



Dantzig von Neumann Hestenes Householder Backus Hoare Greengard

WHAT IS AN ALGORITHM?

Definition:

“An algorithm is a sequence of finite computational steps that transforms an input into an output” [Cormen and Leiserson, 2009]

Making tea



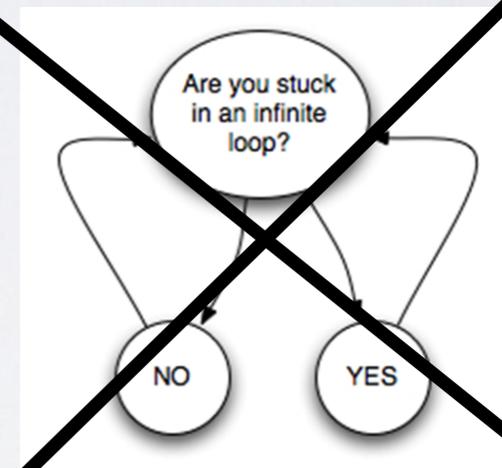
Set of instructions

Baking a cake



Recipe

Finite



`while(1), end`

NUMERICAL ANALYSIS

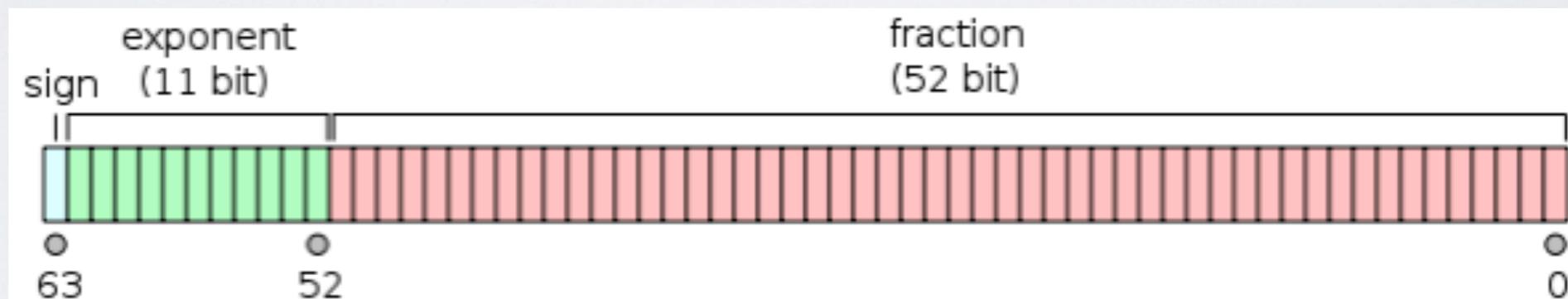
A definition

“The study and development of algorithms that use numerical approximation”

How many of the top 10 algorithms are in numerical analysis?

Potentially all of them

Floating point arithmetic



$1/3 \approx$ 0011 1111 1101 0101 0101 0101 0101 0101 0101 0101 0101 0101 0101 0101 0101 0101 0101 0101

$$1/3 \approx (-1)^s \left(1 + \sum_{i=1}^{52} b_{52-i} 2^{-i} \right) \times 2^{e-1023}$$

Algorithms implemented in floating point arithmetic are studied and developed by numerical analysts

OVERVIEW OF TALK

A top 10 algorithm

How it works?

How do I use it?

Open problem

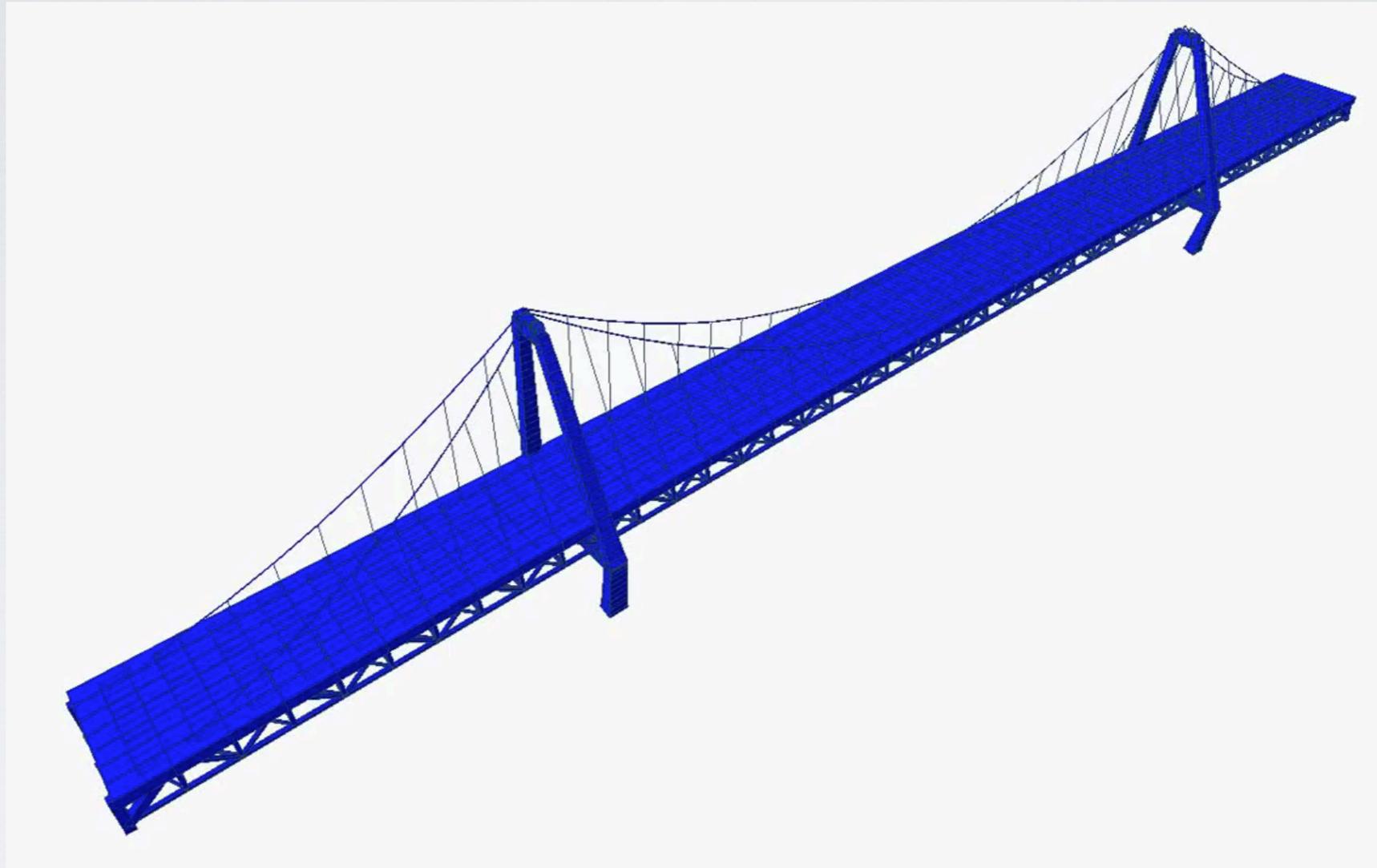
1959: QR ALGORITHM

The Tacoma Narrows
bridge in Nov 1940

Collapsed in 80km/h
winds



NUMERICAL SIMULATIONS

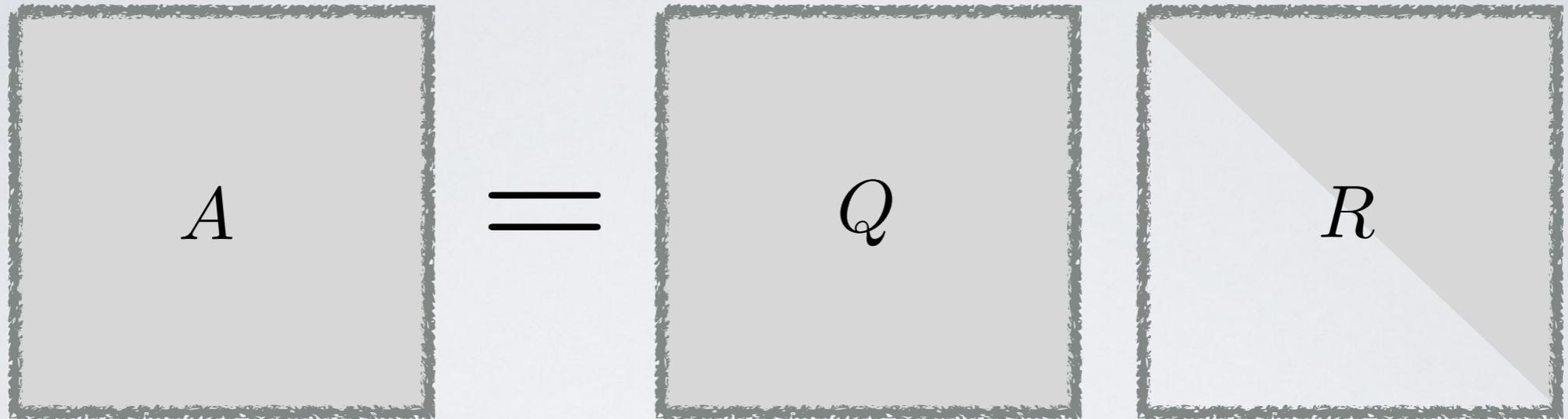


Resonant frequencies are eigenvalues: $A\underline{v} = \lambda\underline{v} \quad \underline{v} \neq 0$

Eigenvalue

Eigenvector

HOW DOES IT WORK?

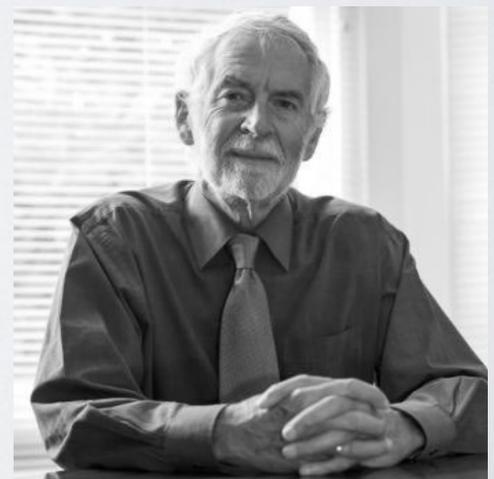
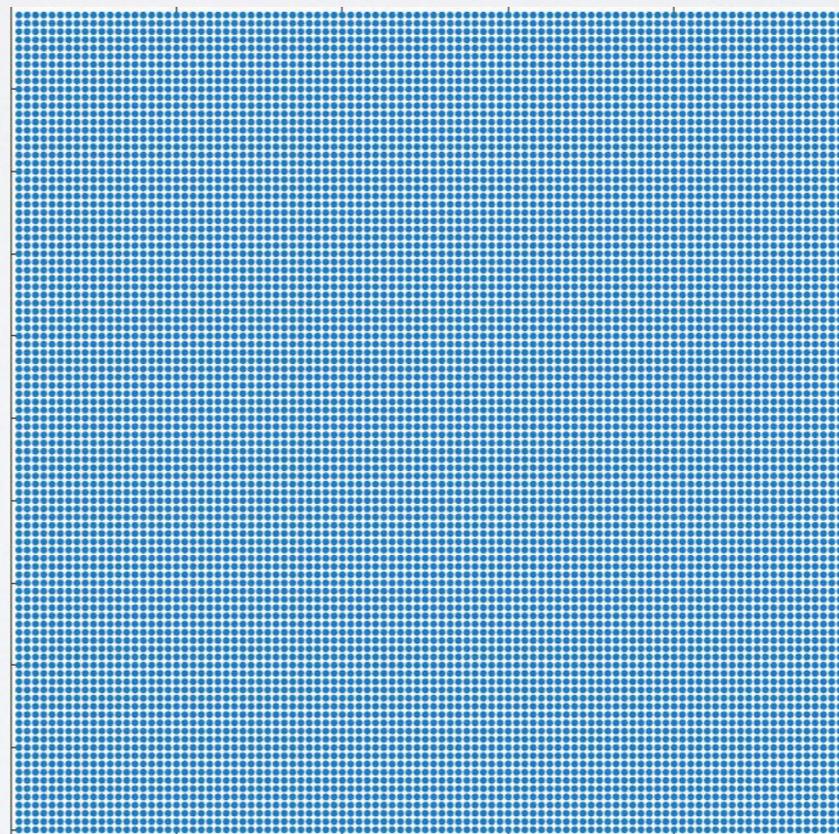


```
A = symmetric  
for k = 1,2,...
```

```
  A = Q*R
```

```
  A = R*Q
```

```
end
```



The final diagonal matrix contains all the eigenvalues

Francis

HOW DO I USE IT?

Rootfinding and global optimization

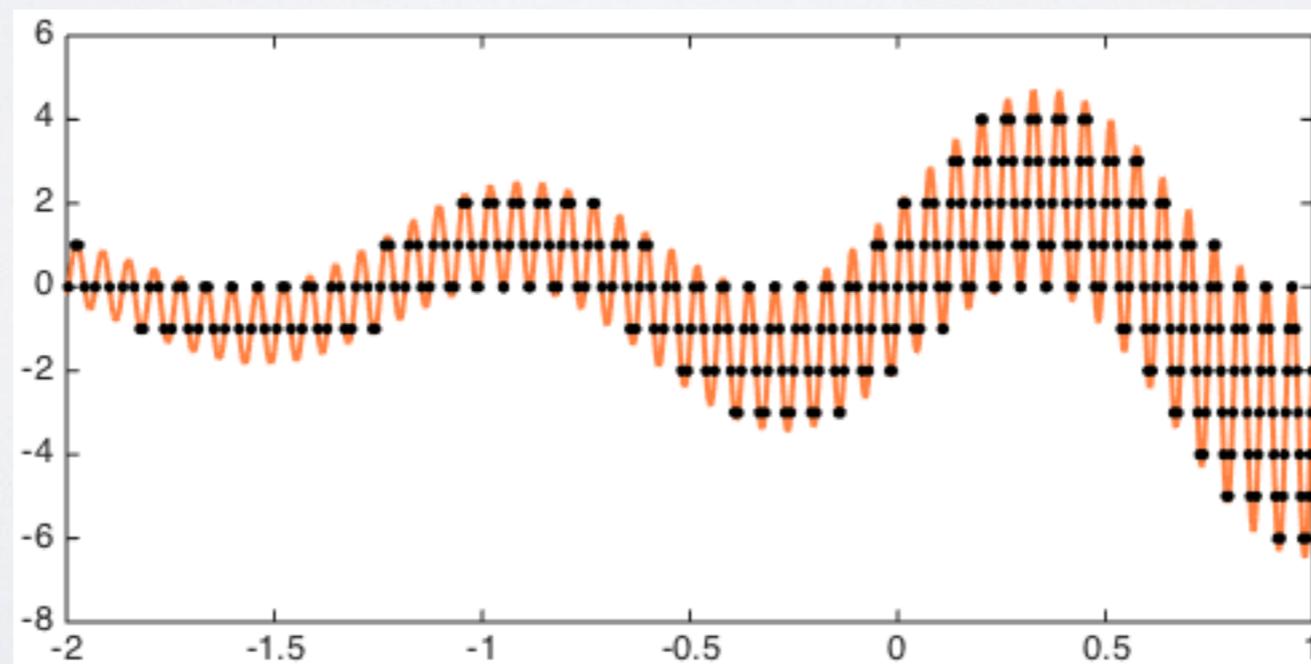
Matrix determinant

$$p(x) = \pm \det(A - xI)$$

characteristic
polynomial of A

Identity matrix

A tiger's tail



OPEN PROBLEM

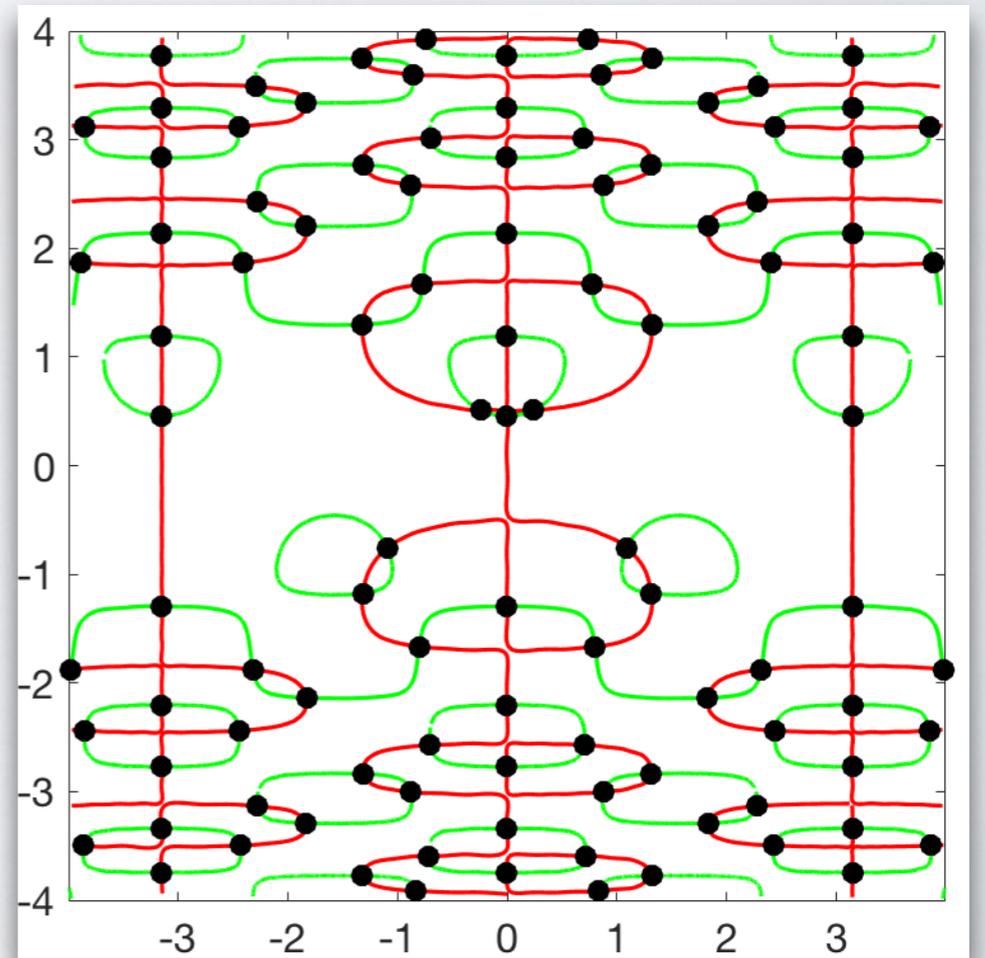
Let $p(x, y)$ be a degree (n, n) polynomial. Construct $n \times n$ matrices A , B , and C such that

$$p(x, y) = \det(A + xB + yC).$$

Compare to: $p(x) = \pm \det(A - xI)$

Need it to solve:

$$p(x, y) = q(x, y) = 0$$

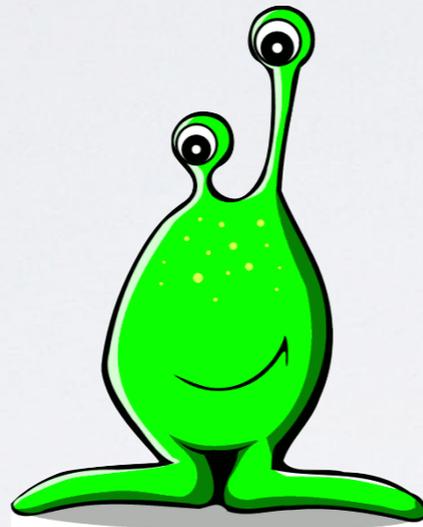


1965: THE FAST FOURIER TRANSFORM

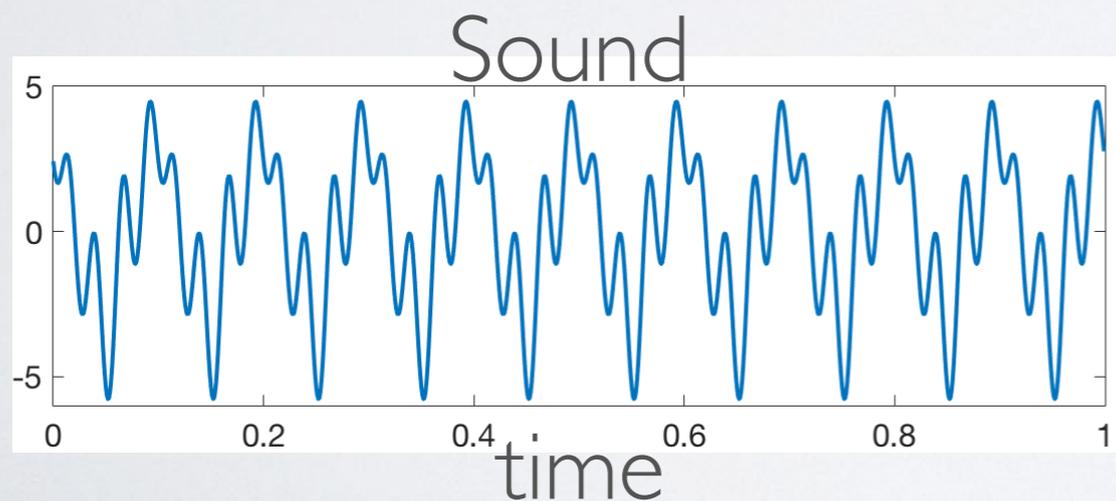


“Mozart could listen to music just once and then write it down from memory without any mistakes” [Vernon, 1996]

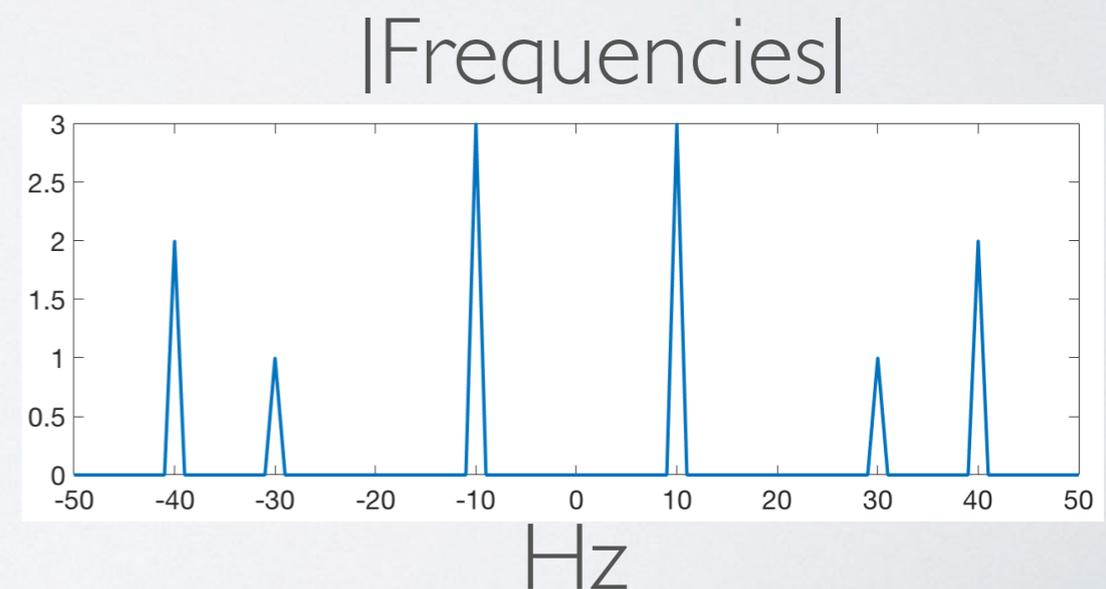
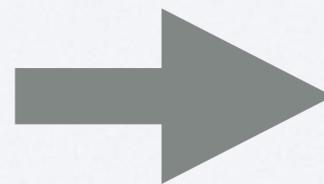
A simple example:



sound



FFT



$$\text{sound}(t) = 3 \cos(2\pi 10t + 0.2) + \cos(2\pi 30t - 0.3) + 2 \cos(2\pi 40t + 2.4)$$

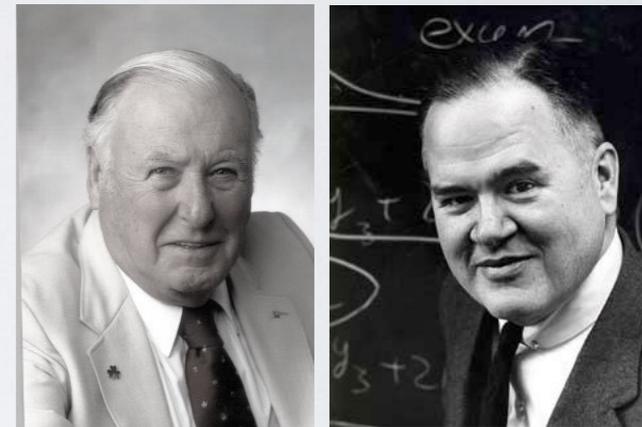
HOW DOES IT WORK?

Given equally spaced samples $f(0/n), f(1/n), \dots, f((n-1)/n)$, find a_k so that

$$f(j/n) = \sum_{k=-n/2}^{n/2-1} a_k e^{2\pi i k(j/n)}, \quad 0 \leq j \leq n-1.$$

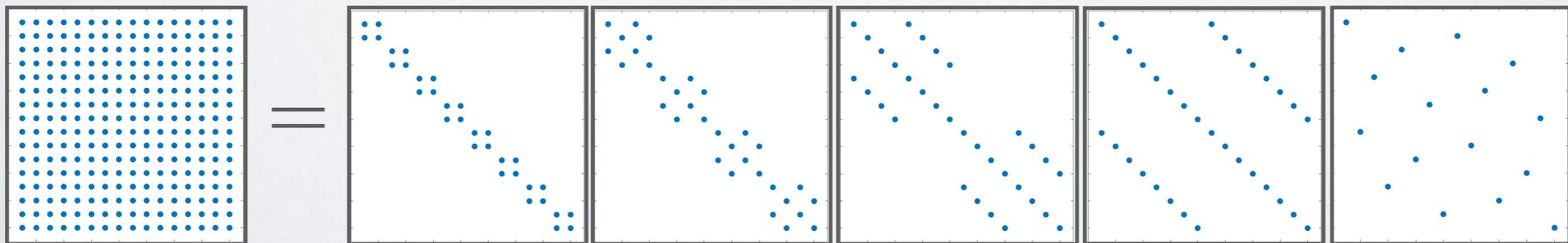
Fourier series

$$\begin{pmatrix} f(0/n) \\ \vdots \\ f((n-1)/n) \end{pmatrix} = F \begin{pmatrix} a_{-n/2} \\ \vdots \\ a_{n/2-1} \end{pmatrix}, \quad F_{jk} = e^{2\pi i k(j/n)}$$



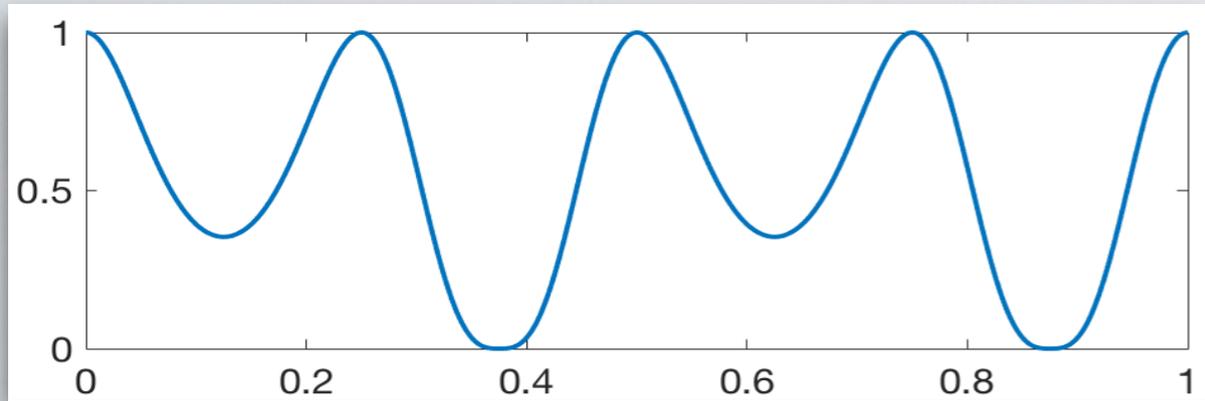
Cooley Tukey

F has a sparse factorization. For $n = 16$ we have

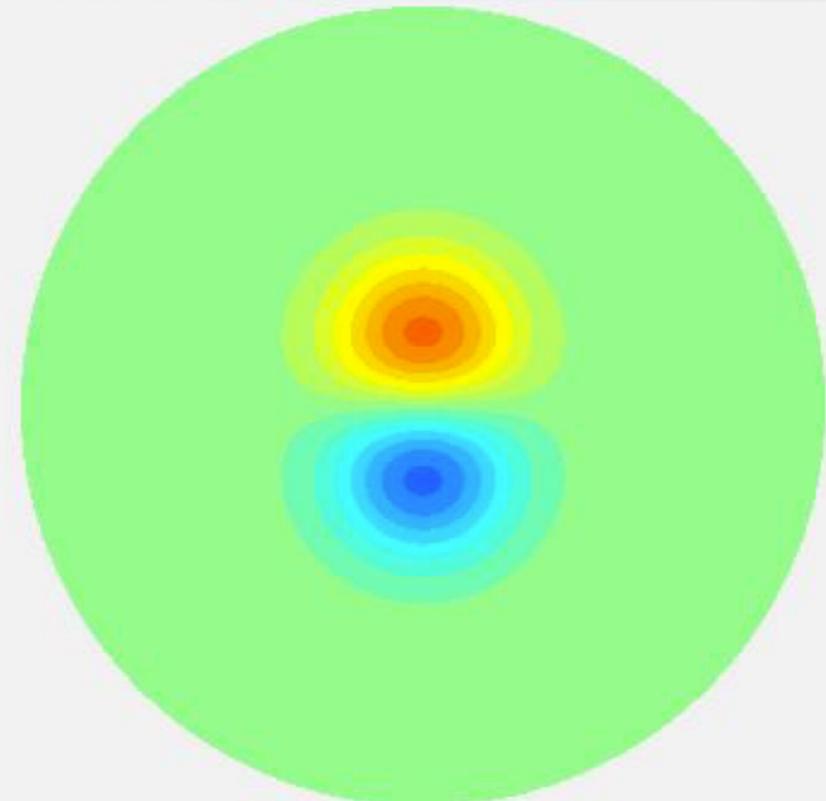
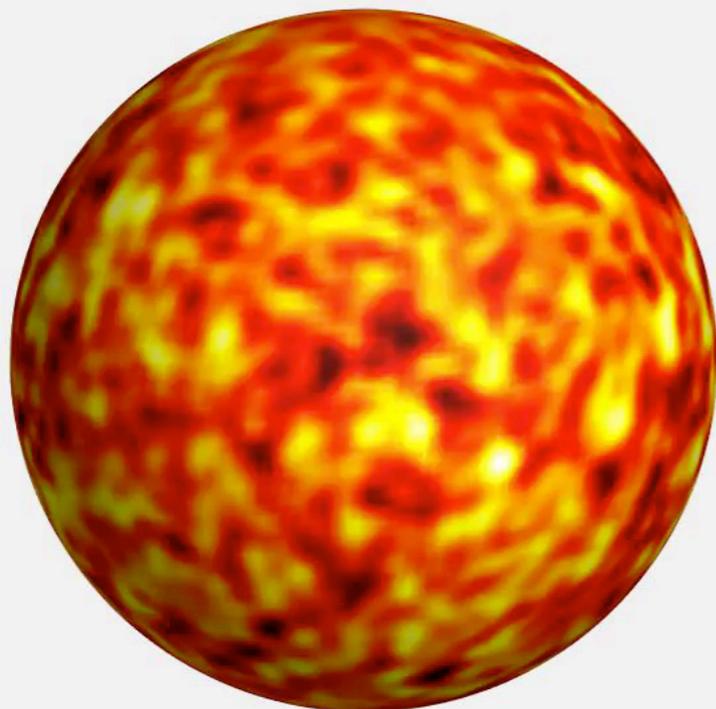
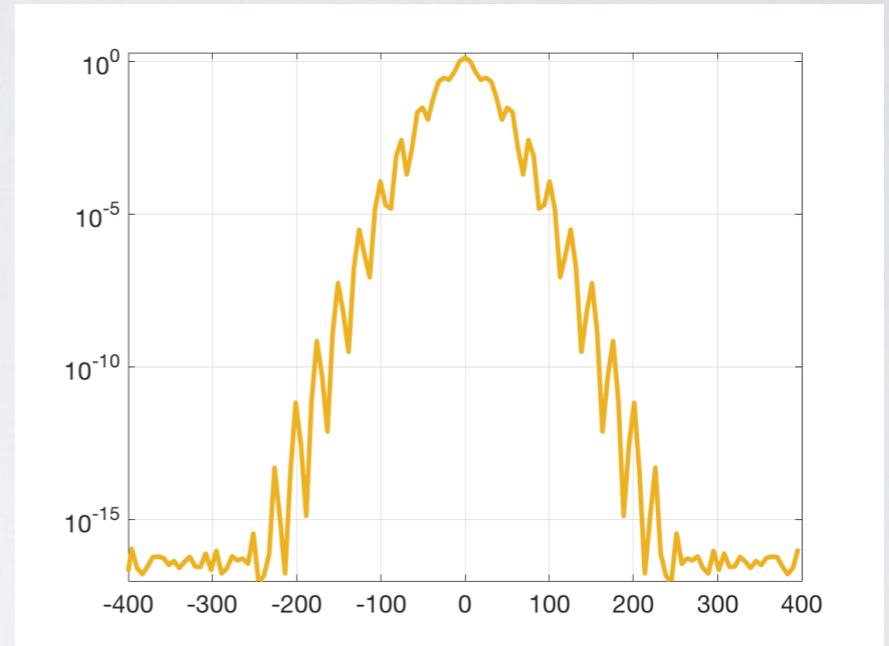


HOW DO I USE IT?

An automatic way to tell us how “complicated” a function is.



FFT
→



OPEN PROBLEM



Let everyone be a Mozart

An example with chords:

Eight



playing

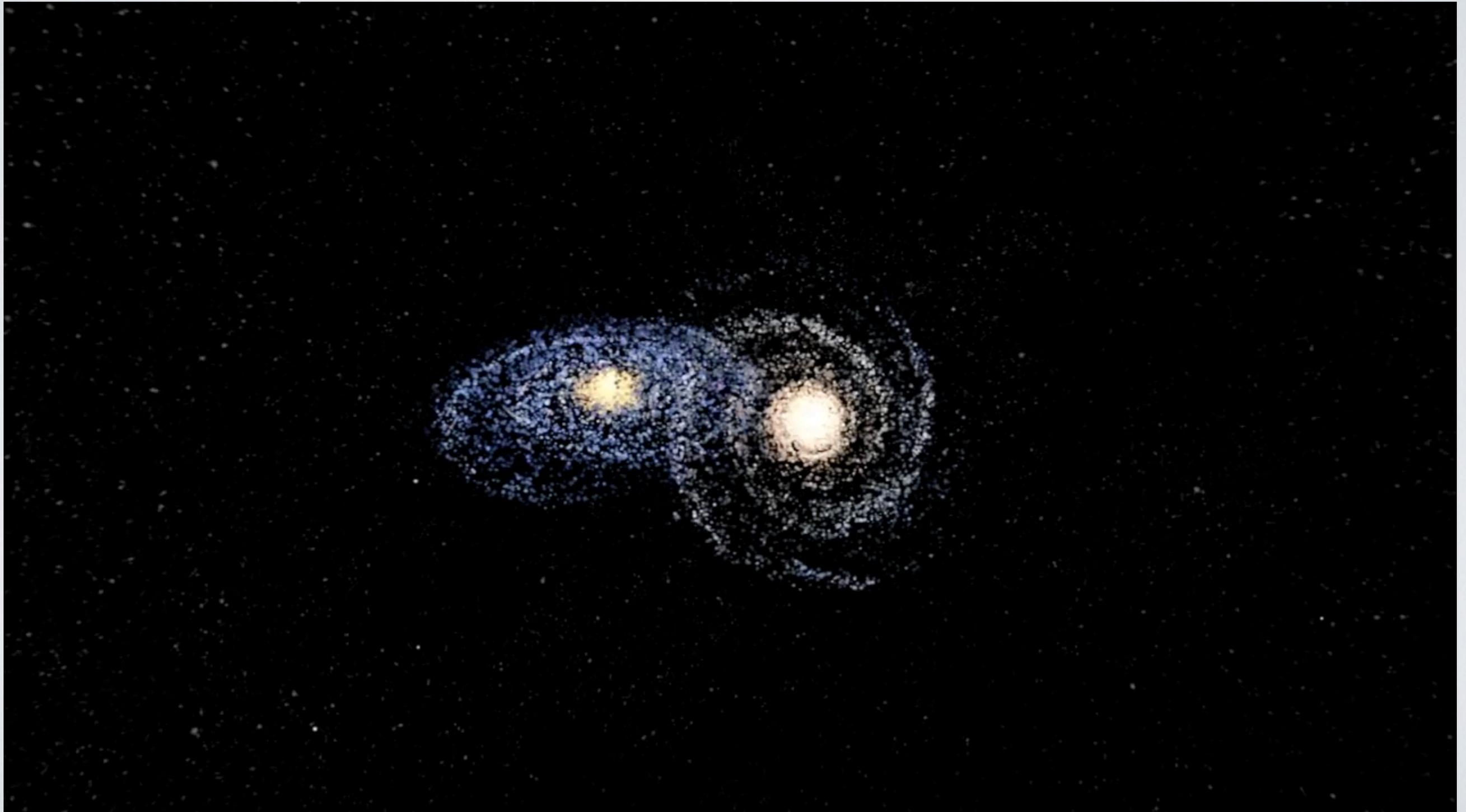
My sheet music for cellos



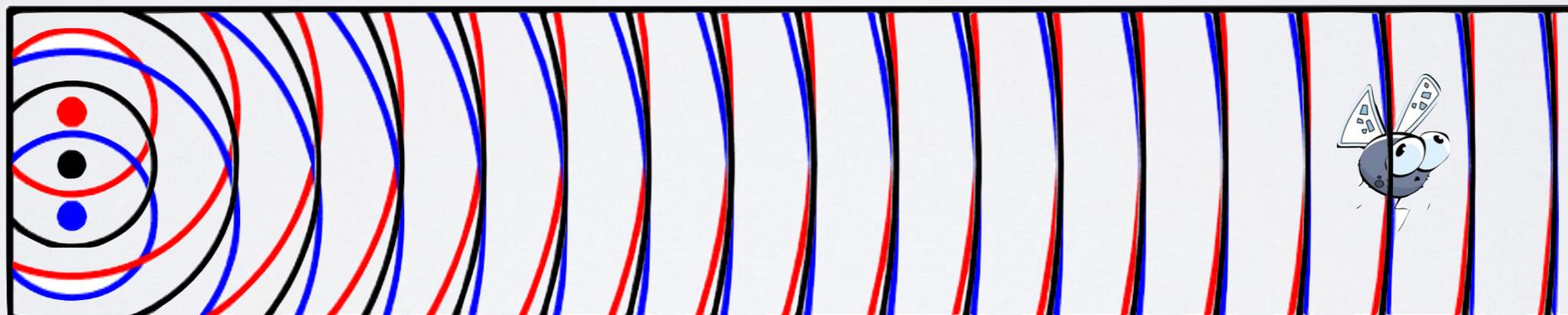
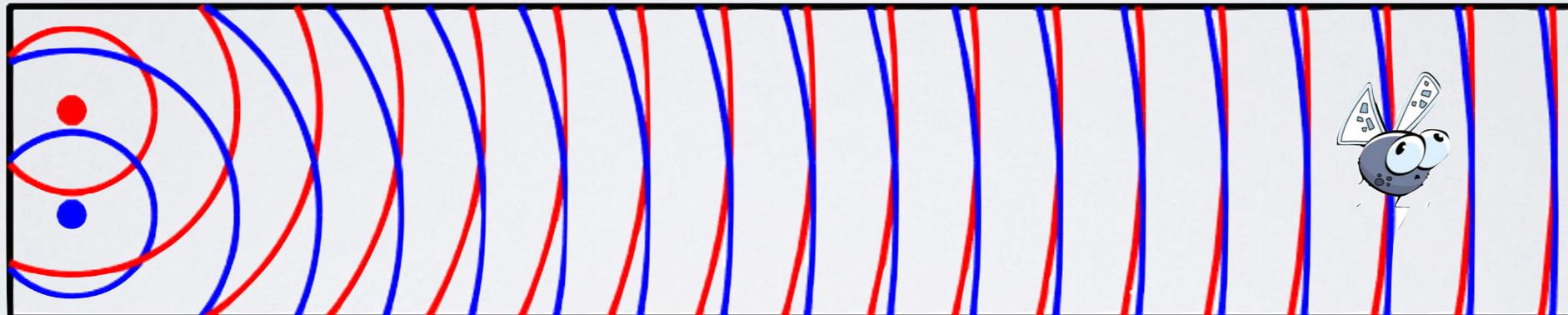
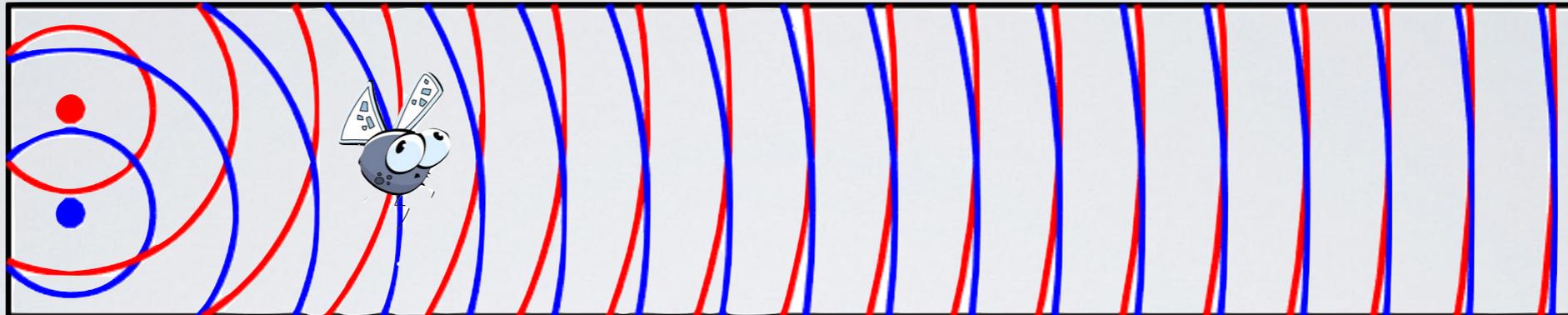
Play back

1987: THE FAST MULTIPOLE METHOD

In 4 billion years time...



HOW DOES IT WORK?

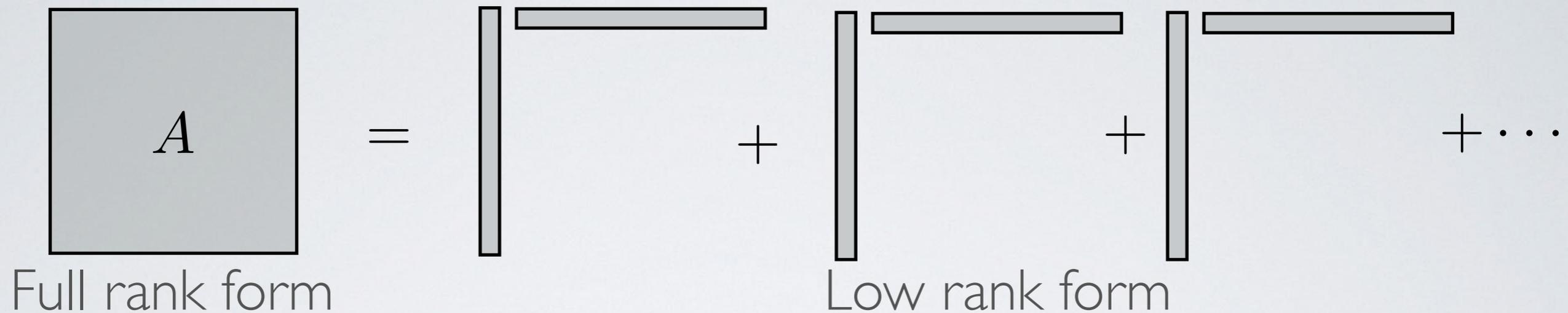


Rokhlin



Greengard

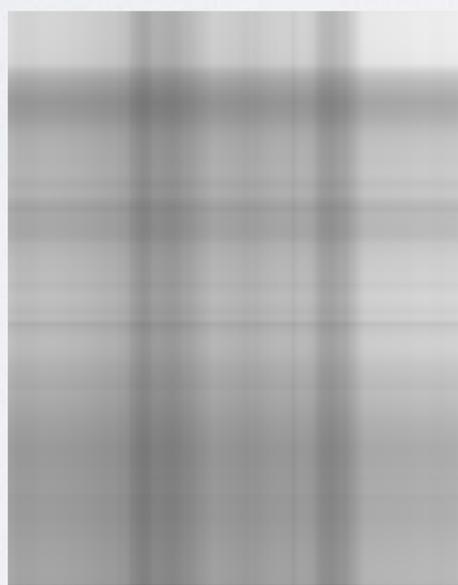
HOW DO I USE IT?



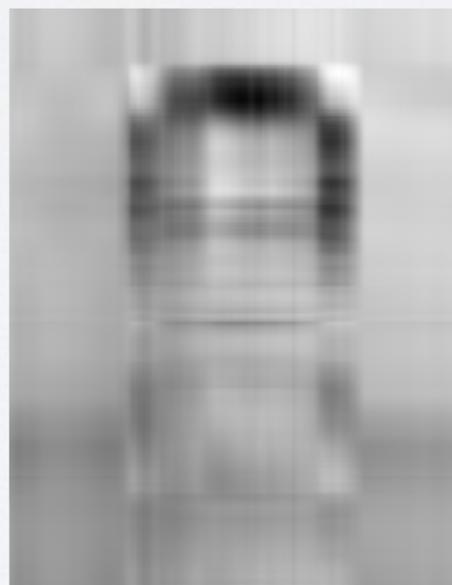
The SVD gives the best low rank approximations:



Original



rank 1



rank 3



rank 10

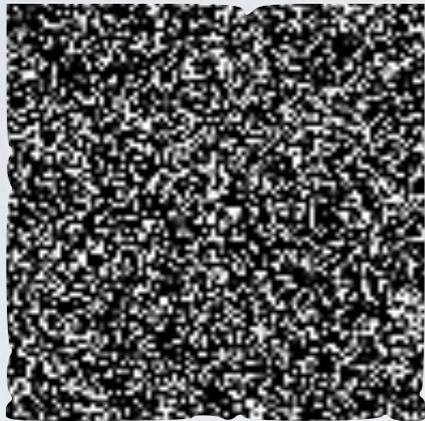


rank 50

The low rank format saves computational time and storage costs

OPEN PROBLEM

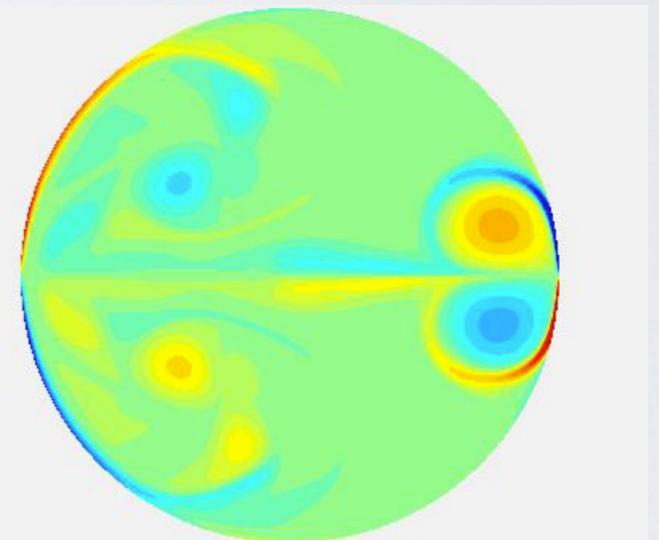
Why are so many matrices/functions in practice of low rank?



A random matrix is of full rank
so “average” matrices are not...



...but, these are of low rank.



Even the American flag is of low rank!

THE TOP 10 LIST (AGAIN)

1946: The Metropolis Algorithm

1947: Simplex Method

1950: Krylov Subspace Method

1951: The Decompositional Approach to Matrix Computations

1957: The Fortran Optimizing Compiler

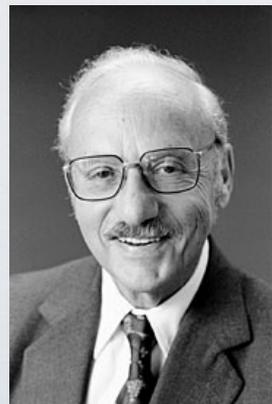
1959: QR Algorithm

1962: Quicksort

1965: Fast Fourier Transform

1977: Integer Relation Detection

1987: Fast Multipole Method



Dantzig



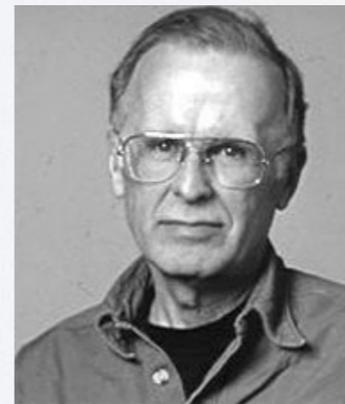
Neumann



Hestenes



Householder



Backus



Hoare



Greengard

THANK YOU

What will be the top 10 algorithms of this century?



Alex Townsend
Assistant Professor
Math Department
townsend@cornell.edu