

# Schubert calculus puzzles from quiver varieties

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## Abstract

In 2006 Paul Zinn-Justin observed that our puzzle rule [K-Tao '03] for equivariant Schubert calculus on Grassmannians was based on an “R-matrix”, a solution to the Yang-Baxter equation. In 2017 Zinn-Justin and I extended this to discover and prove puzzle rules for K-theory of 2- and 3-step flag manifolds.

[Maulik and Okounkov '12] trace R-matrices to Nakajima quiver varieties (whose definition I'll recall), and I'll explain how our puzzles can be seen directly from the quiver varieties. (In fact, the puzzles for a quiver variety extension are more symmetric!) We give a rule to recognize when a general-looking quiver variety is just  $T^*$  of a partial flag variety.

Then I'll show a further extension, which was most easily discovered via the quiver variety interpretation, computing pullbacks in  $K_T$  along  $\mathrm{Fl}(\mathbb{C}^n) \hookrightarrow \mathrm{Fl}(k, k+1, \dots, n; \mathbb{C}^n) \times \mathrm{Fl}(1, 2, \dots, k; \mathbb{C}^n)$ .

# An intersection theory problem.

Let  $L_1, L_2$  be two different, but crossing, lines in 3-space.

Let  $Y_1, Y_2$  be the set of lines touching  $L_1, L_2$  respectively. Then

$$Y_1 \cap Y_2 = \{\text{lines in the } L_1 L_2 \text{ plane}\} \cup_{\{\text{lines doing both}\}} \{\text{lines through } L_1 \cap L_2\}$$

Let  $\text{Gr}(1, \mathbb{P}^3) \cong \text{Gr}(2, \mathbb{C}^4)$  be the **Grassmannian** of lines in projective 3-space. Although  $Y_1 \neq Y_2$  as sets, they are homologous in  $\text{Gr}(2, \mathbb{C}^4)$ , so define the same element “ $S_{0101}$ ” in cohomology (or K-theory).

More generally, consider lines in  $\mathbb{P}^{n-1}$  that touch a fixed  $j$ -plane and are contained in a fixed  $k$ -plane. Make a length  $n$  binary string  $\lambda$  with two zeros, in positions  $n - k, n - j$ , and let  $S_\lambda$  denote the cohomology (or K-theory) class.

Then the above lets us compute

$$(S_{0101})^2 = S_{1001} + S_{0110} \quad \text{in } H^*(\text{Gr}(2, \mathbb{C}^4)) \quad (\text{or that minus } S_{1010}, \text{ in } K(\text{Gr}(2, \mathbb{C}^4)))$$

# Cohomology and K-theory of Grassmannians.

To a length  $n$  binary string  $\lambda$  with  $k$  zeroes, consider the **Schubert cell**

$$X_\lambda^\circ := \left\{ \begin{array}{l} \text{row} \\ \text{span} \end{array} \left[ \begin{array}{cccccccccccc} 0 & 1 & * & * & * & * & * & * & * & * & * & * \\ 0 & 0 & 0 & 0 & 0 & 1 & * & * & * & * & * & * \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & * & * & * & * & * \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{array} \right] \right\} \subseteq \text{Gr}(k, \mathbb{C}^n)$$

the  $k$  pivot columns at  $\lambda$ 's zeroes

Using Gaussian elimination, we see these cells give a paving of  $\text{Gr}(k, \mathbb{C}^n)$  by affine spaces, so their closures give bases  $\{S_\lambda\}$  of cohomology and K-theory called **Schubert classes**. When we have a ring with basis  $\{S_\lambda\}$ , we want to understand the structure constants  $c_{\lambda\mu}^\nu$  of its multiplication  $S_\lambda S_\mu = \sum_\nu c_{\lambda\mu}^\nu S_\nu$ .

**Theorem [Littlewood-Richardson 1934, made correct in 1970s]**

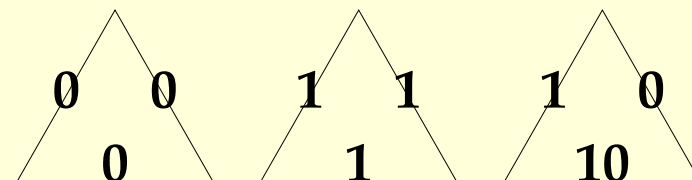
The  $H^*$  structure constants count a set (of Young tableaux), so are  $\geq 0$ .

**Theorem [Kleiman 1973].** There's a geometric reason for this, and it applies to other homogeneous spaces  $G/P$  as well, but gives no formula. (Indeed, there is a Galois group *obstruction* to enumerating points of intersection [Harris 1979].)

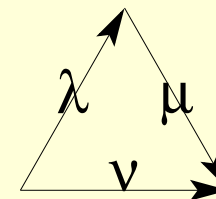
The corresponding results in K-theory are [Buch '02], followed by [Brion '02].

# A first formula for the structure constants of $H_T^*(Gr(k, \mathbb{C}^n))$ .

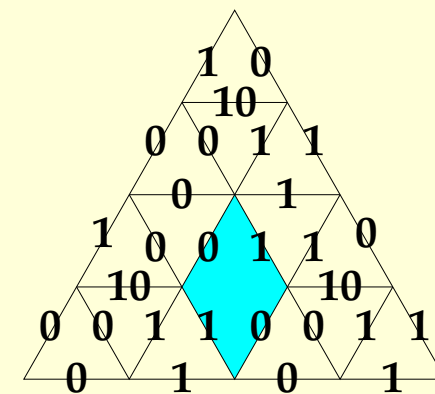
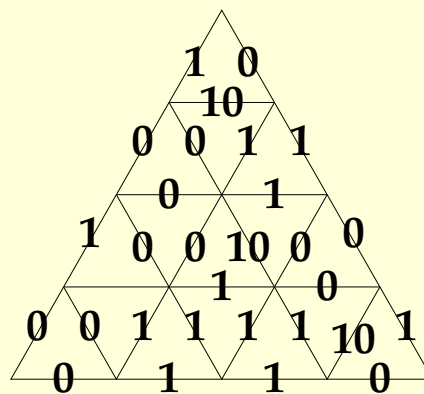
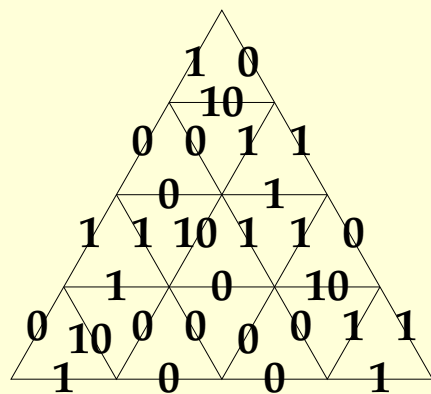
**Theorem [K-Tao, '03].** Glue these puzzle pieces (which may be rotated) into puzzles, which aren't permitted 10-labels on the boundary.



Then in  $H^*$ ,  $c_{\lambda\mu}^\nu$  is the number of puzzles with boundary conditions  $\lambda, \mu, \nu$  like so:



In fact our result is in *torus-equivariant* cohomology, with structure constants  $c_{\lambda\mu}^\nu$  now in  $H_T^*(pt) \cong \mathbb{Z}[y_1, \dots, y_n]$ :



$$(S_{0101})^2 = S_{1001} + S_{0110} + (y_2 - y_3)S_{0101}$$

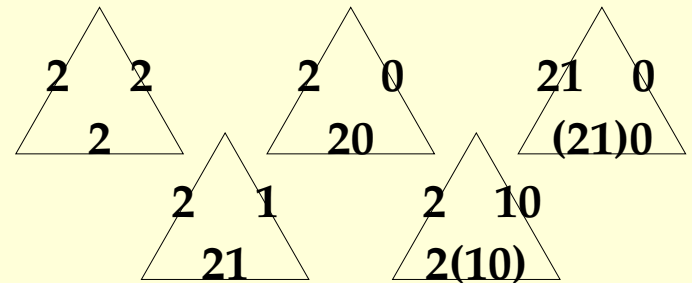
The **equivariant piece** doesn't break into triangles, *can't be rotated*, and contributes a factor of  $y_i - y_j$  according to its position.

## Puzzles for 2-step and 3-step flag manifolds.

A **d-step flag manifold**  $\text{Fl}(n_1, n_2, \dots, n_d; \mathbb{C}^n)$  is the space of chains  $\{0 \leq V^{n_1} \leq V^{n_2} \leq \dots \leq V^{n_d} \leq \mathbb{C}^n\}$  of subspaces with a fixed list of dimensions, the  $d = 1$  case being Grassmannians. This manifold too comes with a decomposition into Schubert cells, now indexed by strings in  $\{0, 1, \dots, d\}$  with multiplicities given by the differences  $n_{i+1} - n_i$  (where  $n_0 = 0, n_{d+1} = n$ ).

**Conjecture [K 1999], Theorem [Buch-Kresch-Purbhoo-Tamvakis '16].**

The same puzzle count computes structure constants in  $H^*(\text{Fl}(n_1, n_2; \mathbb{C}^n))$ , requiring only these new puzzle pieces (& rotations):



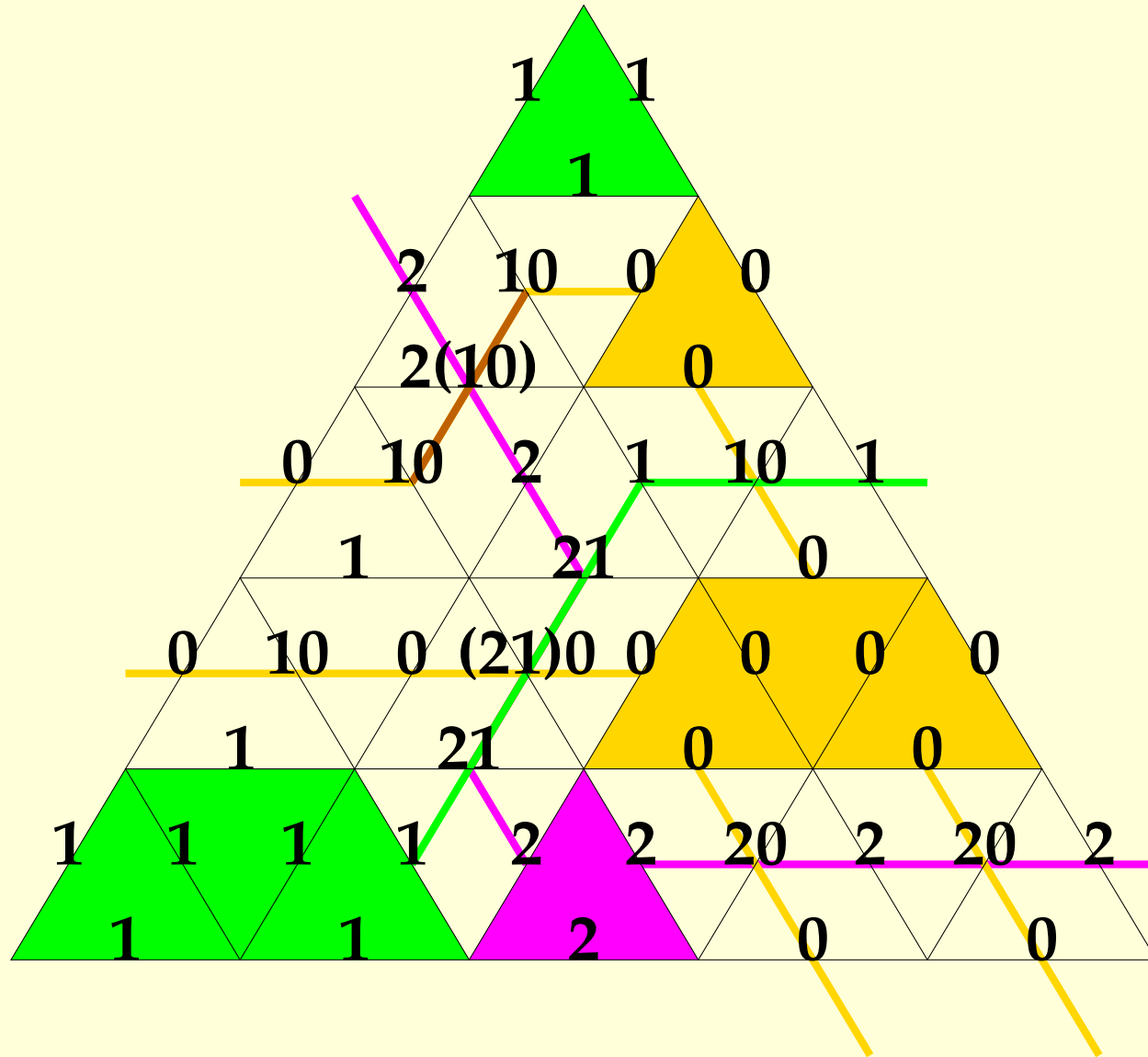
It's relatively easy to check that my rule gives the correct multiplication by generators. BKPT's lengthy and delicate proof is that my rule is *associative*.

So, apparently one wants numbers 0, 1, 2 around the outside of the puzzle plus on the inside, "multinumerals" (XY) where all  $X >$  all  $Y$ ? I found that the analogous 3-step multinumerals gave 23 labels and didn't quite work.

**Corrected conjecture [Buch '06], Theorem [K-Zinn-Justin '17].**

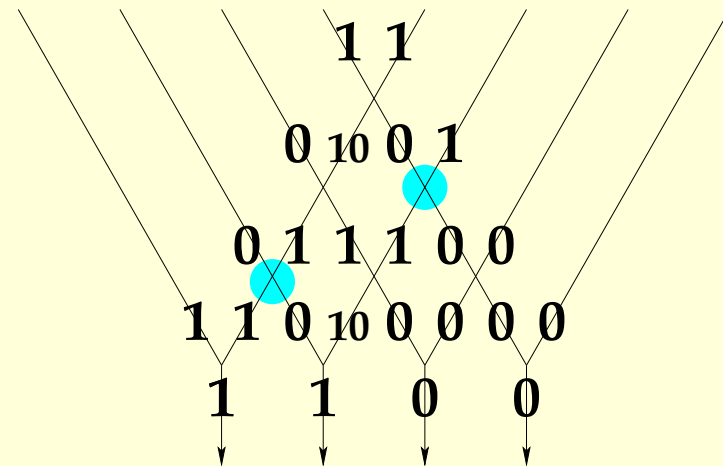
The same puzzle count computes  $d = 3$  structure constants, but one needs 27 labels, the ones I missed being  $(3(21))(10)$ ,  $(32)((21)0)$ ,  $3(((32)1)0)$ ,  $(3(2(10)))0$ .

*Example.* A 2-step puzzle in which all 8 labels appear.



# A dual picture: scattering diagrams and a surprise.

The  $n$  triangles on the bottom of a puzzle shape are different from the others: they can't occur in an equivariant piece. Let's pair up the non-bottom triangles into vertical rhombi. Now, let's look at the graph-theory dual of an equivariant puzzle, an overlay of  $n$   $Y$ s.



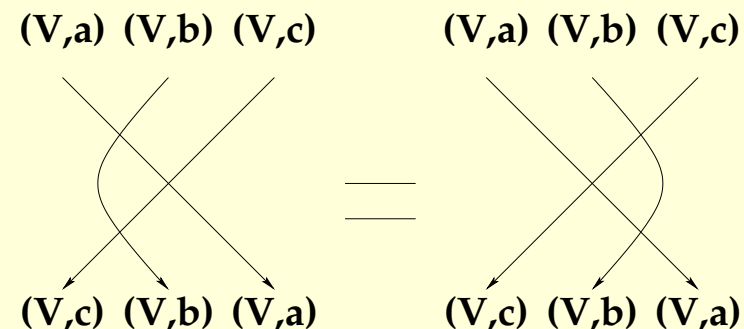
This dual puzzle is worth  $(y_1 - y_2)(y_2 - y_4)$ :

If  $V$  is the 3-d space with basis  $\vec{0}, \vec{1}, \vec{10}$ , then we can regard the options at a crossing as giving a matrix  $R : V \otimes V \rightarrow V \otimes V$ ; at a trivalent vertex as a matrix  $U : V \otimes V \rightarrow V^*$ ; and the puzzle formula as a matrix coefficient  $V^{\otimes 2n} \rightarrow (V^*)^{\otimes n}$ .

That's not quite right because of the  $y_i - y_j$  coefficients; we need the tensor factors  $V$  to "carry" these parameters in some sense,  $(V, y_i)$ .

## Observation [Zinn-Justin '05].

Rotating the nonrotatable equivariant pieces appropriately (!?), the equivariant puzzle R-matrix satisfies the **Yang-Baxter equation**:



# Where do solutions to Yang-Baxter (typically) come from?

Let  $U_q(\mathfrak{g}[z^\pm])$  be the **quantized loop algebra**; it comes with many “evaluation representations”  $(V_\delta, c \in \mathbb{C}^\times)$  taking  $z \mapsto c$  then using the usual irrep  $V_\delta$  of  $\mathfrak{g}$ .

Drinfel'd and Jimbo observed that  $(V_\gamma, a) \otimes (V_\delta, b)$  is irreducible for generic  $a/b$ , but  $\cong$  to  $(V_\delta, b) \otimes (V_\gamma, a)$ , and these isos are “R-matrices” (solutions to YBE).

- Theorem [K-ZJ '17].**
1. The  $d = 1$  puzzle R-matrix, acting on the  $\otimes^2$  of the 3-space with basis  $\{\vec{0}, \vec{1}, \vec{10}\}$ , is a  $q \rightarrow \infty$  limit of the R-matrix for  $\mathfrak{sl}_3 \curvearrowright \mathbb{C}^3 \otimes \mathbb{C}^3$ .
  2. For the  $d = 2$  case and its 8 edge labels  $\vec{0}, \vec{1}, \vec{2}, \vec{10}, \vec{20}, \vec{21}, 2(\vec{10}), (2\vec{1})0$ , we need a  $q \rightarrow \infty$  limit of the R-matrix for  $\mathfrak{d}_4 \curvearrowright \mathfrak{spin}_+ \otimes \mathfrak{spin}_-$ .
  3. For the  $d = 3$  case and its 27 edge labels, we need a  $q \rightarrow \infty$  limit of the R-matrix for  $\mathfrak{e}_6 \curvearrowright \mathbb{C}^{27} \otimes \mathbb{C}^{27}$  (which one can find in the 1990s physics literature).
  4. For the  $d = 4$  case, the same technology led us to a 249-label rule based on  $\mathfrak{e}_8 \curvearrowright (\mathfrak{e}_8 \oplus \mathbb{C})^{\otimes 2}$ , but alas it is **nonpositive**. ☹

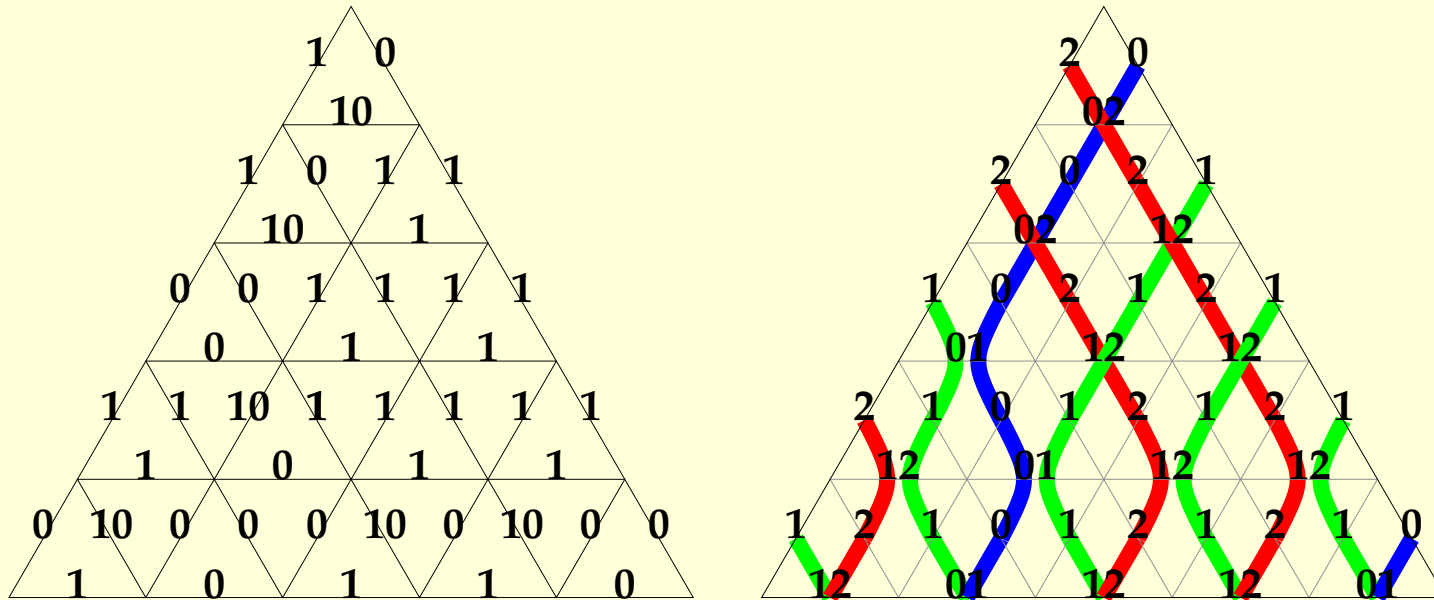
In each case, the Yang-Baxter equation (and similar “bootstrap” equation to deal with trivalent vertices) is used in a quick proof of the puzzle rule, and the nonzero matrix entries in the  $q \rightarrow \infty$  limit tell us the valid puzzle pieces.

There was even no *conjecture* for K-theory in 2- or 3-step until 2017 (which arrived with our YBE-based proof, and in 3-step requires 151 new pieces).



## A more natural labeling of $d = 1$ puzzles.

The trivalent pieces are based on the map  $\mathbb{C}^3 \otimes \mathbb{C}^3 \rightarrow \text{Alt}^2 \mathbb{C}^3$ . Using the T-weights as labels (instead of 0, 1, 10) makes puzzles look more like pipe dreams:



In that old labeling system, the 10 label is forbidden on every boundary, but in the new one, the 2 is forbidden on NE, the 0 on NW, the 02 on South. In the old, we forbid the 10 – 10 – 10 triangle; in the new, the 02 label (everywhere).

To get back to the old labels (but don't! they're not as good), one first replaces each  $ij$  with the unique *missing* label i.e.  $\text{Alt}^2 \mathbb{C}^3 \cong (\mathbb{C}^3)^*$ , then rotates the label system  $0 \rightarrow 1 \rightarrow 2 \rightarrow 0$  once on the South side and twice on the NW side. Finally, write 2 as "10".

## Nakajima's geometry of some $U_q(\mathfrak{g}[z^\pm])$ representations.

But why *should* such representations come up in studying  $\text{Fl}(n_1, n_2, \dots, n_d; \mathbb{C}^n)$ ?

Given an oriented graph  $(Q_0, Q_1)$ , with some vertices declared “**framed**” and the others “**gauged**”, double it by adding a backwards arrow for every arrow. Attach a vector space  $\boxed{W_i}$  to each **framed** vertex and  $V_j$  to each gauged vertex.

**Definition.** A point in the **quiver variety**  $\mathcal{M}(Q_0, Q_1, \boxed{W}, V)$  is a choice of linear transformation for every edge, such that

- $\sum \pm (\text{go out}) \circ (\text{come back in})$  is zero at each gauged vertex;
- (“stability”) each  $\vec{v}$  in each  $V_i \setminus \vec{0}$  can leak into some  $\boxed{W_j \setminus \vec{0}}$  via some path;
- all is considered up to  $\prod_i \text{GL}(V_i)$  change-of-basis at the gauged vertices.

Let  $\mathcal{M}(Q_0, Q_1, \boxed{W}) := \coprod_{\boxed{W}} \mathcal{M}(Q_0, Q_1, \boxed{W}, V)$  be the **quiver scheme**.

**Theorem [Nakajima '01].** If  $Q$  is ADE, then  $U_q(\text{its } \mathfrak{g}[z^\pm]) \curvearrowright K(\mathcal{M}(Q_0, Q_1, W))$ .

*Main example.*  $\mathcal{M} \left( \begin{array}{c} \boxed{n} \\ \uparrow \\ n_d \leftarrow n_{d-1} \leftarrow \dots \leftarrow n_1 \end{array} \right) \cong T^*\text{Fl}(n_1, \dots, n_d; \mathbb{C}^n)$ .

For this framing the  $U_q(\mathfrak{sl}_{d+1}[z^\pm])$ -action appears already in [Ginzburg-Vasserot 1993], and the rep is  $K(\mathcal{M}(Q_0, Q_1, n\omega_1)) \cong (\mathbb{C}^{d+1})^{\otimes n}$ , whose weight multiplicities are  $(d+1)$ -nomial coefficients, i.e.  $= \dim K(T^*\text{Fl}(n_1, \dots, n_d; \mathbb{C}^n))$ .

## Recognizing quiver varieties that are just $T^*\text{Fl}(n_1, \dots, n_d; \mathbb{C}^n)$ .

Obviously if the  $V$  dimension vector is supported on a type A subdiagram  $S \subseteq Q$ , and  $W$  on a single vertex at one end of  $S$ , then by the last slide  $\mathcal{M}(Q_0, Q_1, \overline{W}, V) \cong T^*\text{Fl}(n_1, \dots, n_d; \mathbb{C}^n)$ . Say that these  $(V, W)$  are of **flag type**.

Nakajima defined “reflections”  $\mathcal{M}(Q_0, Q_1, \overline{W}, V, \theta) \cong \mathcal{M}(Q_0, Q_1, \overline{W}, r_\alpha \cdot V, r_\alpha \cdot \theta)$  but they involve  $\theta$ -stability, in general more subtle than our “each  $\vec{v} \in V_i$  leaks into some  $W_j$ ” stability condition (which corresponds to  $\forall \langle \theta_i, \alpha_j \rangle > 0$ ).

If  $\langle \theta_i, \alpha_j \rangle > 0$  for all  $V_j > 0$ , though, our naïve notion of stability is still correct.

The action of  $r_\alpha \cdot V$  replaces the  $\alpha$  label by the sum of the neighbors **including the framed neighbor in  $W$** , minus the original label. In particular the new dimension is a linear combination of the original dimensions.

**Theorem [K-ZJ].** Assume  $(Q_0, Q_1, \overline{W}, V)$  is of flag type, and that the dimensions in  $\pi \cdot V$  are nonnegative combinations of the dimensions in  $V$ . Then  $\mathcal{M}(Q_0, Q_1, \overline{W}, \pi \cdot V) \cong T^*\text{Fl}(n_1, \dots, n_d; \mathbb{C}^n)$ , steps coming from  $\dim V$ .

Some  $D_4$  examples.

$$\begin{aligned} & \begin{pmatrix} & & \overline{n} \\ 0 & j & k \\ & 0 & \end{pmatrix} \rightarrow \begin{pmatrix} & & \overline{n} \\ j & j & k \\ & j & \end{pmatrix} \rightarrow \begin{pmatrix} & & \overline{n} \\ j & j+k & k \\ & j & \end{pmatrix} \\ & \rightarrow \begin{pmatrix} & & \overline{n} \\ k & j+k & n+j \\ & k & \end{pmatrix} \rightarrow \begin{pmatrix} & & \overline{n} \\ k & n+k & n+j \\ & k & \end{pmatrix} \rightarrow \begin{pmatrix} & & \overline{n} \\ n & n+k & n+j \\ & k & \end{pmatrix} \end{aligned}$$

## Some Lagrangian relations of quiver varieties.

Recall that we decided that the puzzle labels should be  $0^k, 1^{n-k}$  on NE but  $1^k, 2^{n-k}$  on NW, suggesting we work with “2-step”  $\text{Fl}(k, n; \mathbb{C}^n)$  and  $\text{Fl}(0, k; \mathbb{C}^n)$ .

On  $\mathbb{C}^n \oplus \mathbb{C}^n$  let's put a  $\mathbb{C}^\times$ -action with weights 0, 1, extending to an action on  $\mathcal{M} \left( \begin{array}{c|c} \boxed{n+n} & \\ \hline n+k & k \end{array} \right)$ ; then  $\mathcal{M} \left( \begin{array}{c|c} \boxed{n} & \\ \hline k & 0 \end{array} \right) \times \mathcal{M} \left( \begin{array}{c|c} \boxed{n} & \\ \hline n & k \end{array} \right)$  is a fixed-point component. Let  $\text{attr}$  be the **(closed!)** attracting set, the Morse/Białynicki-Birula stratum.

Now let  $\Phi_N^{-1}(\mathbf{1}) := \{\text{the composite } (\mathbb{C}^n \oplus 0) \searrow \mathbb{C}^{n+k} \nearrow (0 \oplus \mathbb{C}^n) \text{ is the identity}\}$ . Points (reps) in that set enjoy splittings of  $\mathbb{C}^{n+k}$ , plus coordinates on the  $\mathbb{C}^n$ .

**Imprecisely stated theorem [K-ZJ].** The Lagrangian relations

$$\mathcal{M} \left( \begin{array}{c|c} \boxed{n} & \\ \hline k & 0 \end{array} \right) \times \mathcal{M} \left( \begin{array}{c|c} \boxed{n} & \\ \hline n & k \end{array} \right) \xleftrightarrow{\text{attr}} \mathcal{M} \left( \begin{array}{c|c} \boxed{n+n} & \\ \hline n+k & k \end{array} \right) \xleftrightarrow{\Phi_N^{-1}(\mathbf{1})} \mathcal{M} \left( \begin{array}{c|c} & \boxed{n} \\ \hline k & k \end{array} \right)$$

induce the usual multiplication map on  $H_{T \times \mathbb{C}^\times}^*(T^*\text{Gr}(k, \mathbb{C}^n))$ , up to a scale, and by following the natural (analogues of Schubert) bases (and taking  $q$ , or really  $\hbar$ , to  $\infty$ ) we recover Grassmannian puzzles.

Changing the left  $k$  to  $j$  gives  $H^*(\text{Gr}(j, \mathbb{C}^n)) \otimes H^*(\text{Gr}(k, \mathbb{C}^n)) \rightarrow H^*(\text{Fl}(j, k; \mathbb{C}^n))$ , i.e. all this time the 1-step puzzle pieces were already enough to do some 2-step!

## Quiver varieties that recover $d = 2, 3$ puzzles.

Each of the below reflects to a flag type quiver variety, which is fun to verify.

$$d = 2: \begin{pmatrix} \boxed{n} & & & \\ k & j & 0 & \\ & 0 & & \end{pmatrix} \times \begin{pmatrix} & & \boxed{n} & \\ n & n+k & n+j & \\ & k & & \end{pmatrix} \xleftrightarrow[\text{remember me from slide 10?}]{\text{sum, then split using } \boxed{n} \xrightarrow{1} \boxed{n}} \begin{pmatrix} & & & \\ k & k+j & j & \\ & k & & \\ & & \boxed{n} & \end{pmatrix}$$

$$d = 3: \begin{pmatrix} \boxed{n} & & & & \\ l & k & j & 0 & 0 \\ & & 0 & & \end{pmatrix} \times \begin{pmatrix} \boxed{n} & & & & \\ 2n & 2n+l & 2n+l+k & n+l+j & l \\ & & n+k & & \end{pmatrix}$$

this Lagrangian relation involves two matrix equations

$$\leftrightarrow \begin{pmatrix} & & & & \boxed{n} \\ l & l+k & l+k+j & l+j & l \\ & & k & & \end{pmatrix}$$

We know some  $E_8$  quiver varieties giving  $d = 4$ , but the corresponding reps  $\epsilon_8 \oplus \mathbb{C}$  are not multiplicity-free, and don't lead to a positive rule.

(It's a *mostly* positive rule, and surely the most efficient known, but definitely not positive.)

# Multiplying Segre-Schwartz-MacPherson classes.

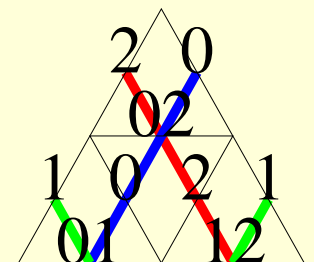
If we keep  $q$  around, instead of taking it to  $\infty$ , we get classes in  $K_{\mathbb{C}^\times}(T^*\text{Fl}(j, k; \mathbb{C}^n))$  associated to certain conical-Lagrangian-supported sheaves. Puzzles then compute the products of a related set: those classes, but divided by the class of the zero section (also Lagrangian). These puzzles also compute (in the  $K \dashrightarrow H^*$  limit) the *comultiplication* of Chern-Schwartz-MacPherson classes.

The Grassmannian rule has puzzle pieces for *all* nonzero matrix entries of  $\mathbb{C}^3 \otimes \mathbb{C}^3 \rightarrow \text{Alt}^2 \mathbb{C}^3$ ; unlike as in ordinary puzzles, this rule doesn't forbid the 02 label (those entries are suppressed only in the  $q \rightarrow 0, K \dashrightarrow H^*$  limit).

**Theorem [K-ZJ].** The CSM result lets one compute compactly supported Euler characteristics of intersections of generically translated Bruhat cells:

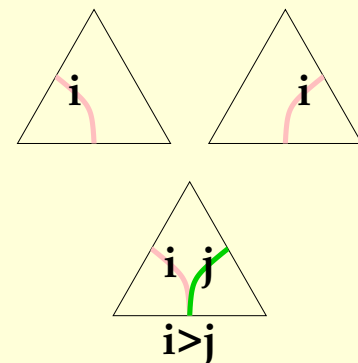
$$\chi_c \left( \bigcap_{i=1}^3 (g_i \cdot X_{\lambda_i}^\circ) \right) = (-1)^{k(n-k) - \sum_{i=1}^3 \ell(\lambda_i)} \# \left\{ \text{puzzles now including 02 labels} \right\}$$

*Example.* Intersect three open Bruhat cells on  $\mathbb{C}\mathbb{P}^1$  transversely, resulting in  $\mathbb{C}\mathbb{P}^1 \setminus \{3 \text{ points}\}$ . That has  $\chi_c = 2 - 3(1) = -1^{1(2-1)}$ , and indeed there is one puzzle, using the 02 label in the interior.



# The newest Schubert calculus: separated descents.

**Theorem [K-ZJ].** Consider the puzzle pieces at right, and their  $180^\circ$  rotations. Make size  $n$  puzzles with  $1, \dots, k$  and  $n - k$  blanks on NE side,  $k + 1, \dots, n$  and  $k$  blanks on NW side. Then these puzzles compute pullbacks of classes along  $\text{Fl}(n_1, \dots, n_d; \mathbb{C}^n) \hookrightarrow \text{Fl}(n_1, \dots, n_k; \mathbb{C}^n) \times \text{Fl}(n_k, \dots, n_d; \mathbb{C}^n)$  and with two more pieces (next slide) we get the  $K_T$ -version.



[Kogan '01], the previous state-of-the-art for general  $H^*(\text{Fl}(\mathbb{C}^n))$  calculations (extended to K-theory in [K-Yong '04]), assumed that one of the two factors was a Grassmannian. (Also this rule was algorithmic, and nonequivariant.)

**“Proof”.** Same recipe as slide 11, using the Lagrangian relations

$$\mathcal{M} \left( \begin{array}{c} \boxed{n} \\ n \quad n \dots n \quad n_k \dots n_1 \end{array} \right) \times \mathcal{M} \left( \begin{array}{c} \boxed{n} \\ n_d \quad n_{d-1} \dots n_k \quad 0 \dots 0 \end{array} \right) \quad \begin{array}{l} \text{attr closed,} \\ \text{by greedy splitting} \end{array}$$

$$\xleftarrow{\text{attr}} \mathcal{M} \left( \begin{array}{c} \boxed{n+n} \\ n + n_d \quad n + n_{d-1} \quad n + n_{d-2} \dots n + n_k \quad n_k \dots n_1 \end{array} \right) \quad \text{of this}$$

$$\xleftarrow{\Phi_N^{-1}(1)} \mathcal{M} \left( \begin{array}{c} \boxed{n} \\ n_d \quad n + n_{d-1} \quad n + n_{d-2} \dots n + n_k \quad n_k \dots n_1 \end{array} \right) \cong T^*\text{Fl}(\mathbb{C}^n)$$

# A sample separated-descents puzzle, and, the equivariant and K-theoretic (and dual-K-theoretic) pieces.

