MATH 1340 Mathematics and Politics Spring 2017 Practice Exam #2

INSTRUCTIONS

- You have 150 minutes. If you finish within the last 15 minutes of class, please remain seated so as not to disturb your classmates.
- The exam is closed book, closed notes, no calculators/computers/etc., but you may bring a one-page "cheat sheet" (you can use both sides). *If you use such a sheet, write your name on it and turn it in with your exam.* You are free to apply any result that we covered in class, on the homeworks, or in Chapters 1–6 or 10 of the textbook, unless the problem explicitly tells you to use a certain approach.
- Mark your answers ON THE EXAM ITSELF. If you are not sure of your answer, you may wish to provide a *brief* explanation so that we can at least know what you are trying to do. All short answer sections can be successfully answered in a few sentences at most. For full credit, be sure to show your work and justify your steps. Little credit will be given for correct answers without justification.
- Questions are not given in order of difficulty. Make sure to look ahead if stuck on a particular question.

Last Name	
First Name	
Cornell NetID (e.g. bwh59)	
All the work on this exam is my own. (please sign)	

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Q. 1	Q. 2	Q. 3	Q. 4	Q. 5	Q.6	Q.7	Bonus	Total
/20	/20	/20	/ 20	/ 20	/ 20	/ 20	/5	/140

1. (20 points) True/False.

If true, justify your answer. If false, give a counterexample.

- (a) Only divisor methods of apportionment avoid the population paradox.
- (b) Suppose that there are four voters in a yes-no voting system where a coalition is winning if and only if it has an even number of members (and is nonempty). This is a weighted voting system.
- (c) A 2×2 ordinal game can have at most one Nash equilibria.
- (d) Every weighted yes-no system is swap-robust.

- 2. (20 points) Voting Systems and Manipulability. Recall that the social choice procedure "Sequential Pairwise Voting with a Fixed Agenda" pits alternatives against each other in a fixed order (the "agenda"). The surviving alternative of each one-on-one race is then pitted against the next alternative in the agenda, and so on. We will explore the importance of setting the agenda in this question.
 - (a) Suppose that there are four alternatives $\{a, b, c, d\}$ and three voters whose preference lists are given by

Voter 1	Voter 2	Voter 3
b	с	d
с	d	a
d	a	b
a	b	с

You want a to win. Can you design an agenda so that a wins? If so, describe the agenda and verify your answer. If not, explain why it is not possible.

(b) Now, consider the same question where the last two preferences of Voter 3 are switched, that is, we have the preference lists

Voter 1	Voter 2	Voter 3
b	с	d
с	d	a
d	a	с
a	b	b

Answer the same question as above: can you design an agenda so that a wins? If so, describe the agenda and verify your answer. If not, explain why it is not possible.

3. (20 points) A yes-no voting system.

Consider a mini version of the US Federal System with 9 voters: 4 members of the House, 4 Senate members, and the President. Passage in this system requires half of the House, half of the Senate, and the president; or 3 members of the House and 3 members of the Senate.

- (a) Is this system swap-robust? Why or why not?
- (b) How many winning coalitions can be formed such that each has exactly 3 members of the House and 3 Senators?
- (c) How many winning coalitions of 5 members can be formed?

4. (20 points) Dollar auction.

Consider the standard dollar auction with the conservative convention, where the stakes are 8 and the bankroll is at least 30. Assume that you are the player that goes first. Suppose that your last bid was 10 and that your next bid of 17 would cause the other player to pass. Explain why it would be better for you to bid 17 than for you to pass or make any higher bid.

5. (20 points) A Fair Division Procedure and its Properties.

Consider the following fair division procedure for 4 players (Alice, Bob, Cassie, David). For simplicity, assume that we are dividing a cake.

Step 1. Alice cuts a piece of the cake that she values at 1/4.

Step 2. Here we have two possibilities:

(a) If Bob thinks this piece is > 1/4 (according to his valuation), then he trims it so that it's 1/4 in his valuation, and adds the trimmings to the remaining big piece of the cake, then passes the trimmed slice to Cassie.

(b) If Bob thinks this piece is $\leq 1/4$ of the cake, then he passes the slice to Cassie without any modification.

Step 3. Cassie repeats what Bob did in step 3, except she passes it to David.

Step 4. David repeats what Bob and Cassie did, and then passes it to the last person who trimmed it (either Bob or Cassie). Then the person who receives the cake exits.

We are now left with 3 people who all think that there is at least 3/4 of the cake left, according to their own valuations. Repeat the process above, where a random person (say Carol) gets to cut a piece she thinks is 1/4 the size of the original cake, and the other two get to trim or not trim.

When we are left with two people, those two people do a divide-and-choose.

- (a) Is this fair division procedure proportional? Prove it or provide a case in which it is not.
- (b) Is this procedure envy-free? Prove it or provide a case in which it is not.
- (c) Is this procedure efficient? Prove it or provide a case in which it is not.

6. (20 points) What happens when you give the powerless power?

Consider the weighted voting system [6:4,1,3,3] where the voters are named A, B, C, and D.

- (a) Show that voter B has a Banzhaf index of zero.
- (b) Now suppose that we modify this voting system by adding a clause that gives B veto power. Show that this is a weighted voting system.
- (c) In the new voting system, calculate the Banzhaf index of B.

7. (20 points) Analyzing a game

Consider the following two-person game (a 2×3 non-zero-sum game):

	A	В	С	
Х	10, 10	5, 0	-10, 15	
Υ	-10, 0	15, -10	-5, -5	

So the pure strategies available to Row are X and Y, and the pure strategies available to Column are A, B,, and C.

Suppose that Row is using the mixed strategy P = (1/2, 1/2) and Column is using the mixed strategy Q = (1/3, 1/6, 1/2).

- (a) Draw a 2-by-3 matrix (2 rows, 3 columns) indicating the probabilities of each of the six possible outcomes. (e.g. what is the probability that outcome (A, X) will occur, if the strategies P and Q are adopted by Row and Column, respectively? This would go in the top left entry of this matrix.)
- (b) What is the expected payoff for Row?
- (c) What is the expected payoff for Column?
- (d) Is P Row's best response to Column's Q? If not, find the best response.