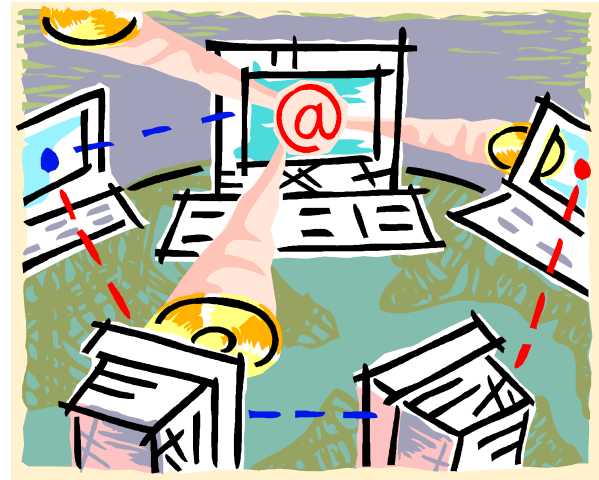


Probability Models of Information Exchange on Networks

Lecture 2

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Lecture Plan

- We will see the first simple models of information exchange on networks.
- Assumptions:
- $P[S = +] = P[S = -] = 0.5$.
- N independent signals S_i with $P[S_i = S \mid S] = p > 0.5$.
- Agents update their opinions in various ways ...

Lecture Plan

- Basic questions:
- Agreement: Do all agents converge to the same belief/action?
- Learning: Do the agents converge to the correct state of the world (with high probability)?
- Compare to the Jury Theorem where we have agreement (the majority value) and learning (by the Jury Theorem)

The DeGroot Model

- DeGroot model: Repeated averaging of probabilities of self and neighbors.
- Formal definition: n individuals denoted $1, \dots, n$.
- At time 0 some initial beliefs: $s(i) = s(i, 0)$ for $i \in [n]$.
- Averaging weights: $w(i, j) \geq 0$ satisfy $\sum_j w(i, j) = 1$
- Update rule: $s(i, t+1) = \sum_j w(i, j) s(j, t)$
- In matrix notation: $s(t+1) = W s(t)$
- Linear model, linear updates ...
- Introduced by De Groot (Penn Statistician, 1931-1989) in 1974.

The DeGroot Model and Markov Chains

- In matrix notation: $s(t+1) = W s(t)$
- Let $X(i,t)$ be the Markov chain defined by W started at i and run for t steps.
- Claim: $s(i,t) = E[s(X(i,t))]$
- Recall that W is called **ergodic** if there is a power t such that all entries of W^t are positive.



Markov (wikipedia)



Kolmogorov (wikipedia)

Agreement in the DeGroot Model

- Corollary: If W is **ergodic** with stationary distribution π then $s(i,t) \rightarrow_{t \rightarrow \infty} \sum_j \pi(j) s(j)$. (all agents converge to same s)
- Interpretation: $\pi(j)$ is the **centrality** of node j (it's PageRank)

Agreement in the DeGroot Model

- Corollary: If W is ergodic with stationary distribution π then $s(i,t) \rightarrow_{t \rightarrow \infty} \sum_j \pi(j) s(j)$. (all agents converge to same p)
- Network interpretation: Suppose $w(i,i) > 0$ for all i . Let $G = ([n], E)$ be the directed graph where $(i,j) \in E$ iff $w(i,j) > 0$. Then if G is **strongly connected** then W has a **unique stationary distribution** so agreement is reached.

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- Network interpretation: Suppose $w(i,i) > 0$ for all i . Let $G = ([n], E)$ be the directed graph where $(i,j) \in E$ iff $w(i,j) > 0$. Then if G is **strongly connected** then P has a unique stationary distribution so agreement is reached.
- Exercise: infinite graphs ??
- Next question: Do the agents also learn?

Learning in the DeGroot Model

- Def: Consider the DeGroot model W corresponding to a chain with a unique stationary distribution π and signal of bias p . Assume the initial signals $S(1), \dots, S(n)$ are conditionally i.i.d. with $P[S(i) = S \mid S] = p > 1/2$. Then:
 - The probability of learning in the model is:
 - $P_p[\text{Learning in } W] := P_p[S = \text{sgn}(\sum \pi_j S(j))]$
- Note - this definition is somewhat arbitrary. Ideally we would like the definition to also measure how convinced the agents are.

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 -
 - Def 2: Given a sequence of models W^n and a bias p , we say that learning holds if $P_p[\text{Learning in } W^n] \rightarrow 1$ as $n \rightarrow \infty$
 - Note: Learning depends only on stationary distribution(s).
 - Claim: Learning holds for all $p > 1/2$ for the models W^n if and only if $\limsup_n \max_j \pi^n(j) = 0$.

Learning in the DeGroot Model

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- Pf: If $\limsup_n \max_j \pi^n(j) = 0$ apply the weak law of large numbers.
- Other direction: exercise!
- Q: Examples of sequences of graphs where:
 - 1. There is learning
 - 2. There is no learning.
 - 3. There is learning for some values of p but not for others.

Learning in the DeGroot Model

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- Pf: If $\limsup_n \max_j \pi^n(j) = 0$ apply the weak law of large numbers.
- Other direction: exercise!
- Example 1: Consider $w = 1$ for all edges (including loops). Then learning for the DeGroot model holds for any sequence of connected **bounded degree** graphs G_n with $|V_n| \rightarrow \infty$.
 - This is true since $\max \pi^n(i) \leq \max \text{deg} / (|V_n| - 1) \rightarrow 0$
- Example 2: No learning for $(G_n) = (\text{star on } n \text{ vertices})$

Rate of Convergence in the DeGroot Model

- Next we briefly discuss the **rate of convergence** in the DeGroot model.
- Assume that the chain corresponding to W has a unique stationary distribution.
- Def: The total variation distance between two distributions P, Q is:
- $|P-Q|_1 = 0.5 \sum_x |P(x)-Q(x)|$

Rate of Convergence

- In the theory of M.C. there are many ways to measure the rate of convergence of a chain.
- We can directly use any of them to obtain bounds on the rate of convergence. For example:
 - Claim: For all $s \in [1/2-\delta, 1/2+\delta]^n$ it holds that
 - $|s(i,t) - E_{\pi} s| = |E s (X(i,t)) - E_{\pi} s| \leq 2 \delta |P(i,t) - \pi|_1$
 - $P(i,t)$ is the distribution of $X(i,t)$.
 - Long after mixing time, agents have almost converged.
- Some of the techniques in the theory of Markov chain include: **Spectral techniques and conductance, coupling, log sobolev inequalities** etc.

Rate of Convergence

- Conductance bounds:
- $\pi(\partial A) := \sum \{w(x,y) \pi(x) + w(y,x) \pi(y) : (x,y) \in (A,A^c)\}$
- $I = \min \{Q(\partial A) / \pi(A) : \pi(A) \leq 1/2\}$.
- Then $\text{gap} \geq I^2/8$ (Cheeger's inequality) and therefore
- By time $t = 8 s (1 + \max_i \ln(1/\pi(i))) / I^2$ we have:
- $|P(i,t) - \pi|_1 \leq \exp(-s)$ for all i .

- This means if there are no “isolated communities” then convergence is quick.

- In the minimum suffices to look at connected sets.

Cheating in the DeGroot Model

- A basic question:
- What happens if somebody cheats? Can they convince the rest of the group to reach whatever value they want?

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- Claim: If the chain is ergodic and there is one cheater by repeatedly stating a fixed value all opinions will converge to that value.

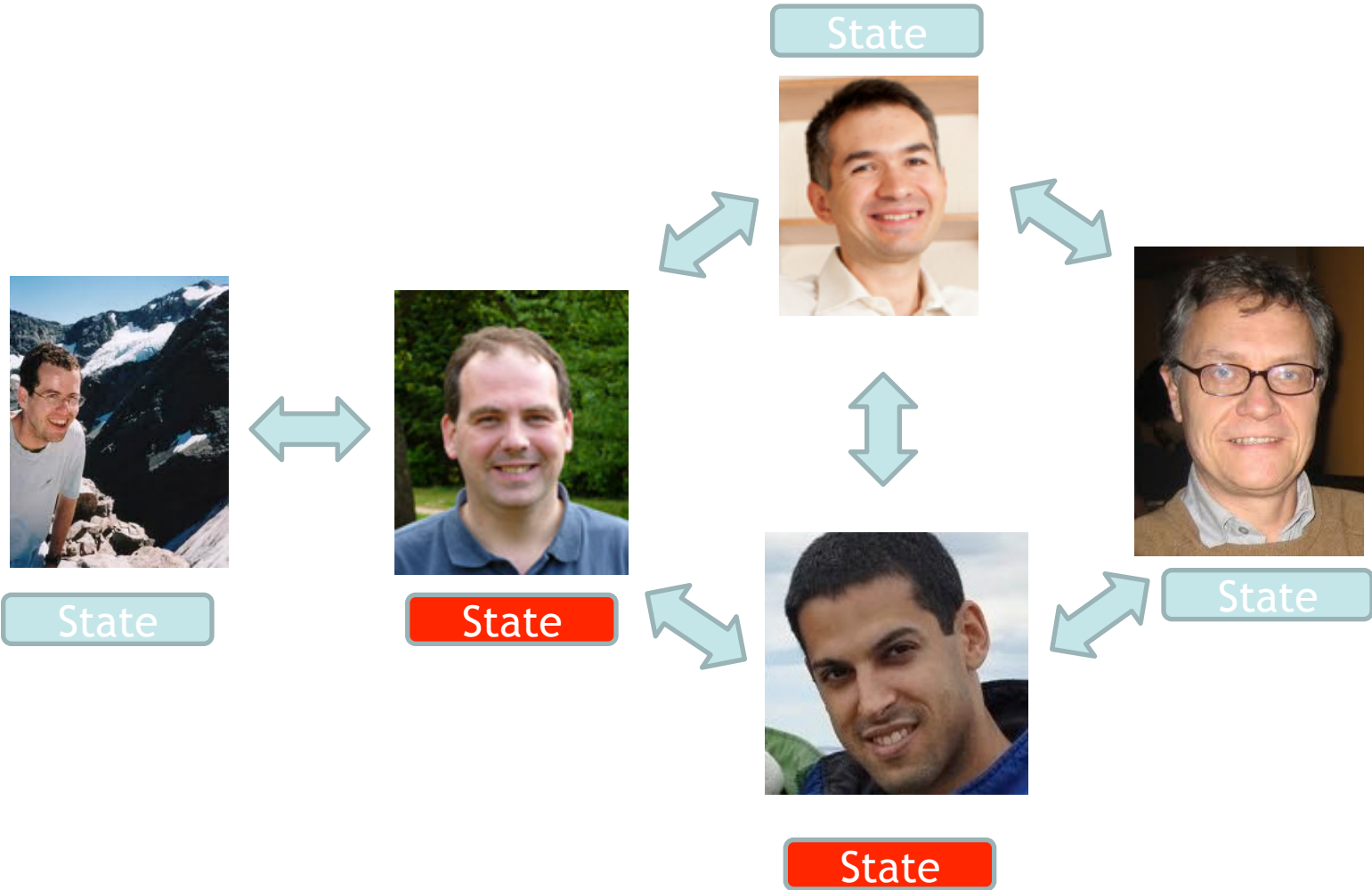
Cheating in the DeGroot Model

- A basic question:
- What happens if somebody cheats? Can they convince the rest of the group to reach whatever value they want?
- Claim: If the chain is ergodic and there is one cheater by repeatedly stating a fixed value all opinions will converge to that value.
- Pf: Follows from MC interpretation:
- Let the cheater play v . Let $A(i,t)$ be the event that $X(i,0), \dots, X(i,t)$ hit the cheater by time t then:
- $$p(t,i) = E[1(A(i,t)) \times v + (1-1(A(i,t))) \times X(i,t)]$$
- Exercise / Research Question: Multiple cheaters?

The Voter Model

- The Voter model: Repeated **sampling** of opinions of neighbors.
- Formal definition: n individuals denoted $1, \dots, n$.
- At time 0 some initial -/+ beliefs: $s(i) = \pm 1$ for $i \in [n]$.
- Averaging weights: $w(i, j) \geq 0$ satisfy $\sum_j w(i, j) = 1$
- Update rule: **$P[s(i, t+1) = s(j, t)] = w(i, j)$**
- Introduced in the 1970s by P. Clifford and A. Sudbury and studied by Holley and Liggett

Voter Model



Agreement in the Voter Model

- Claim: Let G be the directed graph defined by letting $i \rightarrow j \in E$ iff $w(i,j) > 0$. Assume that G is strongly connected and $w(i,i) > 0$ for all i . Then the voter model on G converges a.s. to **all + or all -**.

Agreement in the Voter Model

- Claim: Let G be the directed graph defined by letting $i \rightarrow j \in E$ iff $w(i,j) > 0$. Assume that G is strongly connected and $w(i,i) > 0$ for all i . Then the voter model on G converges a.s. to **all + or all -**.
- Pf Sketch:
 - The voter model is a Markov chain.
 - All + and all - are fixed point of the chain.
 - Under the conditions from any other state it is possible to reach the all + or all - states.

(Non) Learning in the Voter Model

- Setup: Assume self loops and that G is strongly connected.
- Claim: Suppose $p < P[S(i) = S] < q$. Let r be the probability that the voter model converges to the correct state then $p < r < q$ (no learning)

(Non) Learning in the Voter Model

- Setup: Assume self loops and that G is strongly connected.
- Claim: Suppose $p < P[S(i) = S] < q$. Let r be the probability that the voter model converges to the correct action then $p < r < q$ (no learning)
- Claim: For all S , $P[S(i,t) = 1] = DG(i,t)$ where $DG(i,t)$ is the value of node i at iteration t in the DeGroot model with the same starting conditions S .

Convergence Rate of the Voter Model

- There are numerous ways of analyzing the convergence rate of the voter model.
- **Coalescence of Random walks:**
- $S(i,t) = S(X(i,t))$
- If we can couple $X(i,t)$ so that by time T we have $X(i,T) = X(j,T)$ for all i and j , then agreement must have occurred by time T !
- See Liggett, Durrett, ...

Convergence Rate of the Voter Model

- Martingale arguments:
- Example: suppose G is undirected and connected.
- Claim: $M(t) = \sum_i d(i) S(i,t)$ is a **martingale**.

Convergence Rate of the Voter Model

- Martingale arguments:
- Example: suppose G is undirected and connected.
- Claim: $M(t) = \sum_i d(i) S(i,t)$ is a **martingale**.
- Pf Sketch: For each edge e , the contribution of that edge is a martingale.
- Then: use Wald's 2nd equation to bound the convergence time.
- Exercise: Do it: show that converges in time $O(|V|^2)$
- Get better bounds when the graph expands.

Bribery in the Voter Model

- Martingale arguments:
- Example: suppose G is undirected and connected.
- $M(t) = \sum_i d(i) S(i,t)$ is a martingale.
- Exercise: Suppose you can bribe k nodes who are $-$ and change their value to $+$. Which nodes will you bribe?

(Non) Learning in the Voter Model

- Recall that we saw that if the original signals satisfy
- Suppose $p < P[S(i) = S] < q$ then the probability r of convergence to the correct action also satisfies $p < r < q$ (no learning)
- Question: is there a dynamic “like” the voter model where learning holds?
- Stronger question: is there a dynamic “like” the voter model which converges to the **majority** of the original signals?
- Claim: No local dynamics without additional memory.

Strong Weak Voter Model

- It's possible with one extra bit of memory in a non-synchronous model:

Strong Weak Voter Model

- It's possible with one extra bit of memory in a non-synchronous model:
- Edges are chosen according to Poisson process.
- All Voters have **opinion** (red/blue) and **strength** of opinion (STRONG/weak). Originally all strong.
- When they meet,
 - Update color:
 - STRONG influence weak
 - Otherwise voter model
 - Update Strengths:
 - Two STRONGS of different colors cancel to weak
 - Otherwise stay the same
 - Two sides swap location with probability 0.5.

Recent Research Topic

- What can local dynamics compute on networks?
- Motivation from:
- Experimental Sociology Latane L' Herrou (96)
- Sensor networks (Aspens and collaborators 04-...)
- Biological computing (Winfree ..., 2005-)
- See also recent preprint by M-Parkash-Valiant

A 3rd type of dynamics

- We've seen two networks dynamics:
- 1st: Average your neighbors (DeGroot)
- 2nd :Sample one of your neighbors (voter)

A 3rd type of dynamics

- We've seen two networks dynamics:
- 1st: Average your neighbors (DeGroot)
- 2nd :Sample on of your neighbors (voter)
- 3rd: **Take a majority of your neighbors.**

Majority Dynamics

- 3rd: Take a majority of your neighbors.
- Formal definition: n individuals denoted $1, \dots, n$.
- At time 0 some initial -/+ beliefs: $s(i) = \pm 1$ for $i \in [n]$.
- Weights: $w(i, j) \geq 0$ satisfy $\sum_j w(i, j) = 1$
- Update rule: $s(i, t+1) = \text{sgn}(\sum_j w(i, j) s(j, t))$
- Much harder to analyze
- Not all nodes converge to same value
- Very few tools available - we'll see a few.
- Go to Omer's Talk!

The effect of a voter

Def: $E_p[f_i]$ is called the influence of voter i ,
where $f_i(x) = f(1, x_{-i}) - f(-1, x_{-i})$

Theorem (Talagrand 94):

- Let f be a monotone function.
 - If $\delta = \max_r \max_i E_r[f_i]$ and $p < q$ then
 - $E_p[f \mid s = +] (1 - E_q[f \mid s = +]) \leq \exp(c \ln \delta (q - p))$
 - for some fixed constant $c > 0$.
-
- In particular: if f is fair and monotone, taking $p = 0.5$:
 - $E_q[f \text{ is correct}] \geq 1 - \exp(c \ln \delta (q - 0.5))$



The effect of a voter

. Theorem (Talagrand 94):

- Let f be a monotone function.
- If $\delta = \max_p \max_i E_x[f_i]$ and $p < q$ then
- $E_p[f \mid s = +] (1 - E_q[f \mid s = +]) \leq \exp(c \ln \delta (q-p))$
- for some fixed constant $c > 0$.

- In particular: if f is fair and monotone, taking $p=0.5$:

- $E_q[f \text{ is correct}] \geq 1 - \exp(c \ln \delta (q-0.5))$

- This means that if each voter has a small influence then the function aggregates well!

An important case

Def: A function $f: \{-,+\}^n \rightarrow \{-,+\}$ is transitive if there exists a

- group G acting transitively on $[n]$ s.t.
- for every $x \in \{-,+\}^n$ and any $\sigma \in G$ it holds that $f(x_\sigma) = f(x)$, where
- $x_\sigma(i) = x(\sigma(i))$

Thm (Friedgut-Kalai-96) :

- If f is transitive and monotone and
- $E_p[f \mid s = +] > \varepsilon$ then
- $E_q[f \mid s = +] > 1 - \varepsilon$ for $q = p + c \log(1/2\varepsilon) / \log n$

Note: If f is fair transitive and monotone we obtain

$E_q[f \text{ is correct}] > 1 - \varepsilon$ for $q = 0.5 + c \log(1/2\varepsilon) / \log n$



An important case

Thm (Friedgut-Kalai-96) :

- If f is transitive and monotone and
 - $E_p[f] > \varepsilon$ then
 - $E_q[f] > 1-\varepsilon$ for $q=p+c \log(1/2\varepsilon)/ \log n$
- Note: If f is fair transitive and monotone we obtain $E_q[f \text{ is correct}] > 1-\varepsilon$ for $q=0.5+c \log(1/2\varepsilon)/ \log n$

Back to Majority Dynamics

- Note: If f is fair transitive and monotone we obtain $E_q[f \text{ is correct}] > 1-\varepsilon$ for $q=0.5+c \log(1/2\varepsilon)/\log n$
- Can be applied to: $f =$ Majority of signals at the end of majority dynamics on transitive graphs to show that
- $E_q[\text{majority is correct}] > 1-\varepsilon$ for $q=0.5+c \log(1/2\varepsilon)/\log n$
- So information is retained.
- See M-Neeman-Tamuz for generalization to quasi-transitive and pluralities instead majorities.