

## 1 RATES OF CHANGE AND TANGENT TO CURVES

A big part of Calculus is devoted to study how functions change over time. A more precise way of quantifying that will be presented soon, but today we take the first step in that direction.

**Definition 1.** The average rate of change of  $y = f(x)$  with respect to  $x$  over the interval  $[x_1, x_2]$  is

$$\frac{\Delta y}{\Delta x} = \frac{f(x_2) - f(x_1)}{x_2 - x_1} = \frac{f(x_1 + h) - f(x_1)}{h}, \quad h \neq 0.$$

- (1) Consider the function  $f : [0, 1] \rightarrow \mathbb{R}$  given by  $f(x) = 1$  for all  $x \in [0, 1]$ . What does this definition say about  $f$ ?  <sup>(1)</sup>
- (2) Explain how you get the *tangent* line to a curve at a point by using secants.
- (3) Example to work in class: find the slope of  $y = x^3$  at the point  $P = (2, 8)$ .

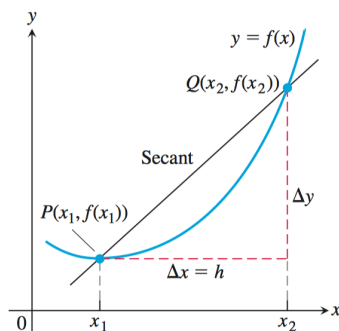


Figure 1: Rate of change.

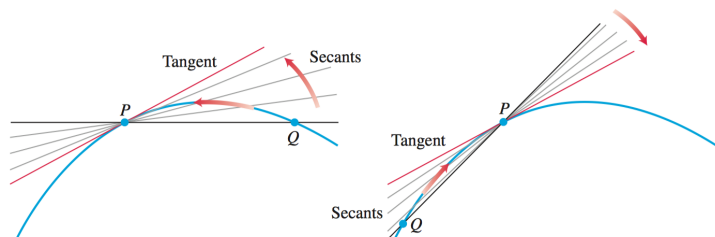


Figure 2: Tangent.

## 2 LIMITS (PART I)

- (1) How does the function

$$f(x) = \frac{x^2 - 4x + 4}{x - 2}$$

behave near 2?

- (2) Motivated by the previous example, write down what the following means:

$$\lim_{x \rightarrow a} f(x) = L.$$

Also determine  $L$  in the case  $a = 2$ .

**Remark 2.** A formal definition of limit will be presented later, but we will try to understand it through examples first.

1. Examples of functions for which “limits always exist” (and their graphs):

2. Now we examine some examples of what could go wrong for a limit not to exist. Three main things can prevent a function from having a limit at a point. Use the space below to explain why each function in the picture does not have a limit as  $x$  approaches 0.

(a) The function *jumps*.

(b) The function *grows too large to have a limit*.

(c) The function *oscillates too much to have a limit*.

**Remark 3.** A combination of the phenomena above also prevents a function from having a limit: for example, it could be the case that a function grows too large **and** oscillates a lot close to some point.

