

# Schubert Calculus with Puzzles

a dialogue between geometry and combinatorics

Portia Anderson

Department of Mathematics  
Cornell University

September 24, 2022

# Table of Contents

Intro to Schubert Calculus

Some classic examples of symmetries

Schubert Calculus with Parallelogram-Shaped Puzzles

Equivariant Parallelograms

Hexagons

# Table of Contents

## Intro to Schubert Calculus

Some classic examples of symmetries

Schubert Calculus with Parallelogram-Shaped Puzzles

Equivariant Parallelograms

Hexagons

## Definition

We define the **Grassmannian** of  $k$ -planes in  $\mathbb{C}^n$  as

$$\mathrm{Gr}(k, \mathbb{C}^n) := \{V \leq \mathbb{C}^n \mid \dim(V) = k\}.$$

## Facts

- ▶ Compact smooth complex manifold/projective variety with  $\dim = k(n - k)$
- ▶  $G := \mathrm{GL}_n(\mathbb{C})$  acts transitively.  $\mathrm{Gr}(k, \mathbb{C}^n) \cong G/P$ .
- ▶ The  $B$ -orbits  $X_\lambda^\circ$ , called **Schubert cells**, are indexed by binary strings  $\lambda \in \binom{[n]}{k}$  and give a cell decomposition of  $\mathrm{Gr}(k, \mathbb{C}^n)$ .
- ▶ The orbit closures  $X_\lambda := \overline{X_\lambda^\circ}$ , called **Schubert varieties**, give a  $\mathbb{Z}$ -basis for  $H^*(\mathrm{Gr}(k, \mathbb{C}^n))$  via Poincaré duality.
- ▶ The **opposite Schubert varieties**  $X^\lambda := w_0 \cdot X_{w_0\lambda}$  give a dual basis under the perfect pairing  $\int_{\mathrm{Gr}(k, \mathbb{C}^n)} [X_\lambda][X^\mu] = \delta_{\lambda, \mu}$ .

## Definition

Given a string  $\lambda = \lambda_1 \lambda_2 \cdots \lambda_n$  with content  $0^{n-k} 1^k$ , the **Schubert variety**  $X_\lambda \subseteq \text{Gr}(k, \mathbb{C}^n)$  is defined by

$$X_\lambda = X_\lambda(F_\bullet) := \{V \in \text{Gr}(k, n) \mid \dim(V \cap F_i) \geq \lambda_1 + \cdots + \lambda_i\},$$

where  $F_\bullet$  is the standard complete flag  $0 = F_0 \subset F_1 \subset \cdots \subset F_n = \mathbb{C}^n$  (i.e.  $F_i = \text{span}\{\vec{e}_1, \dots, \vec{e}_i\}$  for each  $i$ ).

## Example

$$X_{0101} = \left\{ \begin{array}{l} \text{2-planes } V \leq \mathbb{C}^4 \\ \left. \begin{array}{l} \dim(V \cap F_1) \geq 0, \\ \dim(V \cap F_2) \geq 0 + 1 = 1, \\ \dim(V \cap F_3) \geq 0 + 1 + 0 = 1, \\ \dim(V \cap \mathbb{C}^4) \geq 0 + 1 + 0 + 1 = 2 \end{array} \right\} \subseteq \text{Gr}(2, \mathbb{C}^4) \right\} \\ = \{ \text{2-planes } V \leq \mathbb{C}^4 \mid \dim(V \cap F_2) \geq 1 \} \end{array} \right.$$

This is the set of all 2-planes  $V$  that intersect the 2-plane  $F_2$ .

If we projectivize, this becomes “the set of all lines that intersect a line”  $\mathbb{P}(F_2)$ .

## A classic Schubert calculus problem

### Question

Take four (projective) lines  $L_1, L_2, L_3, L_4$  generically positioned in space. How many (projective) lines intersect all four?

### Answer

Recall that  $X_{0101} = \{\text{"Lines that intersect a certain line"}\}$ .

Perturb with generic elements  $g_i \in GL_n(\mathbb{C})$  so that:

$$g_1 \cdot X_{0101} = \{\text{"Lines that intersect } L_1"\}$$

$$g_2 \cdot X_{0101} = \{\text{"Lines that intersect } L_2"\}$$

$$g_3 \cdot X_{0101} = \{\text{"Lines that intersect } L_3"\}$$

$$g_4 \cdot X_{0101} = \{\text{"Lines that intersect } L_4"\}$$

A point in their intersection is a line that intersects all four.

$$\begin{aligned} & [(g_1 \cdot X_{0101}) \cap (g_2 \cdot X_{0101}) \cap (g_3 \cdot X_{0101}) \cap (g_4 \cdot X_{0101})] \\ &= [g_1 \cdot X_{0101}][g_2 \cdot X_{0101}][g_3 \cdot X_{0101}][g_4 \cdot X_{0101}] \\ &= [X_{0101}][X_{0101}][X_{0101}][X_{0101}] \\ &= 2[X_{1100}] \end{aligned}$$

Two points!

**Schubert calculus** is about computing the structure constants of the cohomology of the Grassmannian  $H^*(\text{Gr}(k, \mathbb{C}^n))$  in the Schubert variety basis.

These are the coefficients  $c_{\lambda, \mu}^{\nu}$  (Littlewood-Richardson numbers) appearing in the product expansions

$$[X_{\lambda}][X_{\mu}] = \sum_{\nu} c_{\lambda, \mu}^{\nu} [X_{\nu}].$$

One way to compute these is to count the points in triple intersections of Schubert varieties:

$$c_{\lambda, \mu}^{\nu} = \int_{\text{Gr}(k, \mathbb{C}^n)} [X_{\lambda}][X_{\mu}][X^{\nu}].$$

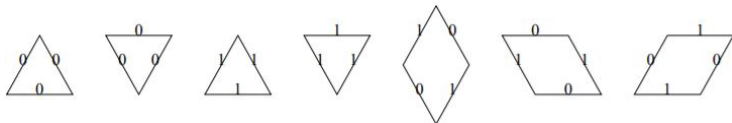
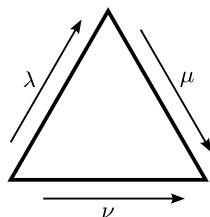
Another way is to count puzzles.

**Theorem (Knutson-Tao)**

$$c_{\lambda, \mu}^{\nu} = \#\{\Delta_{\lambda, \mu}^{\nu}\text{-puzzles}\}.$$

## Definition

Let  $\Delta_{\lambda,\mu}^{\nu}$  denote the equilateral triangle whose edges are labeled with binary strings  $\lambda, \mu, \nu \in \binom{[n]}{k}$  in the orientations shown at right. Then a  $\Delta_{\lambda,\mu}^{\nu}$ -**puzzle** is a filling of  $\Delta_{\lambda,\mu}^{\nu}$  using the **puzzle pieces** below.



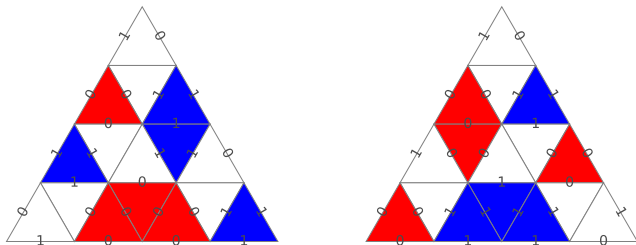
## Examples





## Example

$$[X_{0101}][X_{0101}] = 1 \cdot [X_{1001}] + 1 \cdot [X_{0110}]$$



These are the only two puzzles with 0101 and 0101 on the NW and NE edges.

$$c_{0101,0101}^{1001} = 1 \quad \text{and} \quad c_{0101,0101}^{0110} = 1$$

# Table of Contents

Intro to Schubert Calculus

Some classic examples of symmetries

Schubert Calculus with Parallelogram-Shaped Puzzles

Equivariant Parallelograms

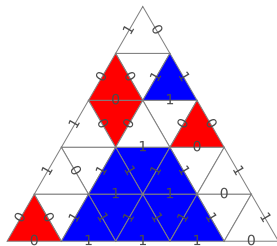
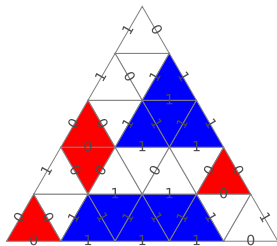
Hexagons

$$[X_\lambda][X_\mu] = [X_\mu][X_\lambda]$$

$$\implies \int_{\text{Gr}(k, \mathbb{C}^n)} [X_\lambda][X_\mu][X^\nu] = \int_{\text{Gr}(k, \mathbb{C}^n)} [X_\mu][X_\lambda][X^\nu]$$

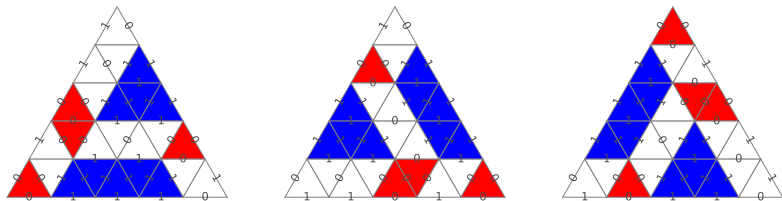
$$\implies c_{\lambda, \mu}^\nu = c_{\mu, \lambda}^\nu$$

$$\implies \#\{\Delta_{\lambda, \mu}^\nu\text{-puzzles}\} = \#\{\Delta_{\mu, \lambda}^\nu\text{-puzzles}\}$$



Non-obvious from just looking at puzzles.

A 120° rotation of a puzzle is still a puzzle.

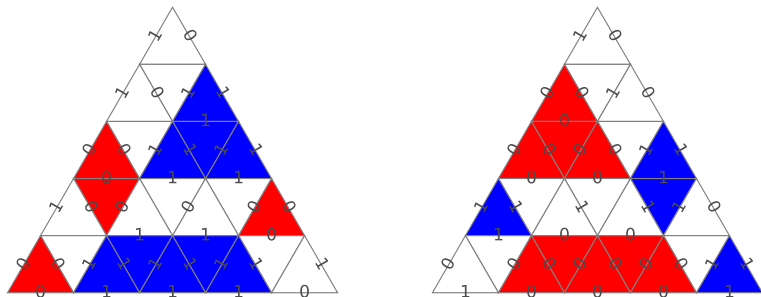


$$\implies c_{\lambda, \mu}^{\nu} = c_{\mu, \bar{\nu}}^{\bar{\lambda}} = c_{\bar{\nu}, \lambda}^{\bar{\mu}}$$

$$\implies \int_{\text{Gr}(k, \mathbb{C}^n)} [X_{\lambda}][X_{\mu}][X^{\nu}] = \int_{\text{Gr}(k, \mathbb{C}^n)} [X_{\mu}][X_{\bar{\nu}}][X^{\bar{\lambda}}] = \int_{\text{Gr}(k, \mathbb{C}^n)} [X_{\bar{\nu}}][X_{\lambda}][X^{\bar{\mu}}]$$

# Dual Grassmannian Symmetry

Flip over a puzzle and exchange the 1's and 0's. This gives you a puzzle.



$$\implies c_{\lambda, \mu}^{\nu} = c_{\mu^*, \lambda^*}^{\nu^*}$$

$$\implies \int_{\text{Gr}(k, \mathbb{C}^n)} [X_{\lambda}][X_{\mu}][X^{\nu}] = \int_{\text{Gr}(n-k, (\mathbb{C}^n)^*)} [X_{\mu^*}][X_{\lambda^*}][X^{\nu^*}]$$

# Table of Contents

Intro to Schubert Calculus

Some classic examples of symmetries

Schubert Calculus with Parallelogram-Shaped Puzzles

Equivariant Parallelograms

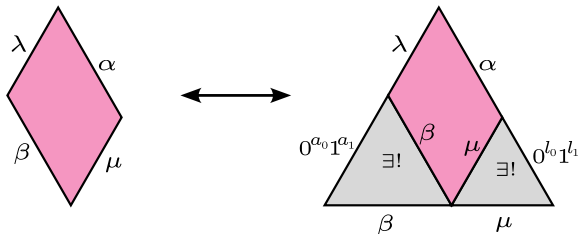
Hexagons

# Schubert Calculus with Parallelogram-Shaped Puzzles

Label the edges of a parallelogram (clockwise from NW) with strings  $\lambda, \alpha, \mu, \beta$  such that

$$\text{sort}(\alpha) = \text{sort}(\beta) = 0^{a_0}1^{a_1} \quad \text{and} \quad \text{sort}(\lambda) = \text{sort}(\mu) = 0^{\ell_0}1^{\ell_1}.$$

We can trivially complete any puzzle with boundary  $\square_{\lambda, \alpha, \mu, \beta}$  to a triangular puzzle with boundary  $\Delta_{\text{sort}(\beta)\lambda, \alpha \text{sort}(\mu)}^{\vec{\beta}\vec{\mu}}$  like so:



This gives a bijection

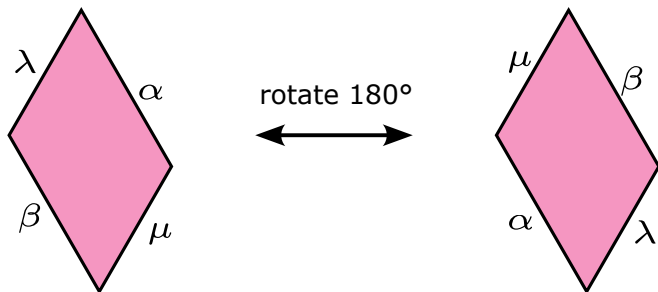
$$\{\square_{\lambda, \alpha, \mu, \beta}\text{-puzzles}\} \leftrightarrow \{\Delta_{\text{sort}(\beta)\lambda, \alpha \text{sort}(\mu)}^{\vec{\beta}\vec{\mu}}\text{-puzzles}\}$$

and thus a geometric interpretation of parallelograms.

# Rotational Symmetry of Parallelograms

Also,  $180^\circ$  rotation yields a bijection:

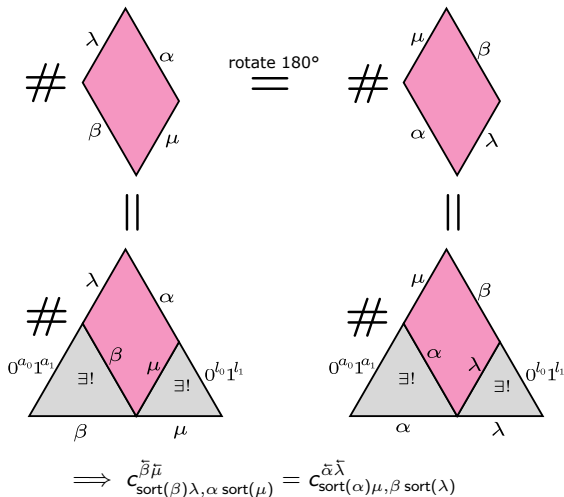
$$\{\square_{\lambda,\alpha,\mu,\beta}\text{-puzzles}\} \leftrightarrow \{\square_{\mu,\beta,\lambda,\alpha}\text{-puzzles}\}$$



Silly from puzzle standpoint, but what about the geometric meaning?



# Rotational Symmetry of Parallelograms



Original goal:

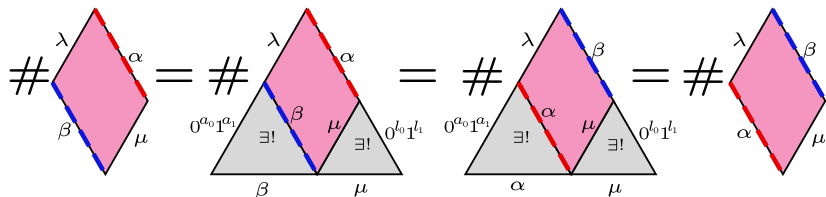
Understand this symmetry geometrically. This led to a stronger result.

# Edge Swapping

## Theorem (1)

Swapping just two opposite edge labels,  $\alpha$  and  $\beta$ , we have:

$$\# \{\square_{\lambda, \alpha, \mu, \beta}\text{-puzzles}\} = \# \{\square_{\lambda, \beta, \mu, \alpha}\text{-puzzles}\}$$



This also holds if we allow any one of the following additional pieces:



(equivariant)



(K-theory)



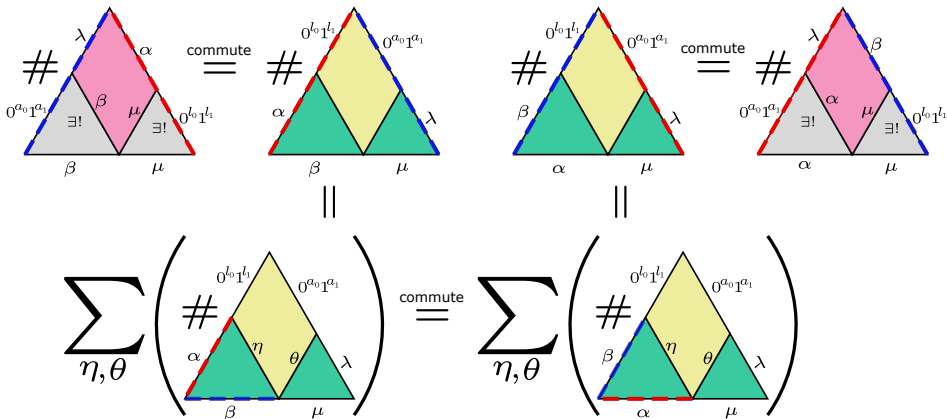
(K-theory)\*

## Corollary

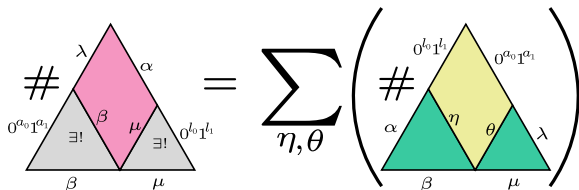
Can also swap  $\lambda$  and  $\mu$ , i.e.  $\# \{\square_{\lambda, \alpha, \mu, \beta}\text{-puzzles}\} = \# \{\square_{\mu, \alpha, \lambda, \beta}\text{-puzzles}\}$ .

# Puzzle-Based Proof

Here's a cartoon proof of Theorem 1 It relies on commutativity of (triangular) puzzle edges.



# Puzzle-Based Proof



Turns out the yellow region has  $\leq 1$  filling. Shifts the counting problem into just the smaller green triangles.

## Theorem (2)

For a fixed pair  $\eta, \theta$ , the number of  $H^*$  puzzles filling the yellow region is either 0 or 1. It is 1 iff  $\tilde{\eta}$  and  $\tilde{\theta}$  (as partitions) are complements in an  $\ell_0 \times a_1$  rectangle. In this case write  $\theta = \eta'$ , as it is unique to  $\eta$ . Then we have

$$\# \{ \square_{\lambda, \alpha, \mu, \beta} \text{-puzzles} \} = \sum_{\tilde{\eta} \subseteq \ell_0 \times a_1} c_{\alpha, \beta}^{\eta} \cdot c_{\lambda, \mu}^{\eta'}. \quad (*)$$

We can prove this directly, going piece by piece. But we can also obtain (\*) as

$$\int_{\text{Gr}(a_1, a_0 + a_1) \times \text{Gr}(\ell_1, \ell_0 + \ell_1)} ([X_\alpha][X_\beta] \otimes [X_\lambda][X_\mu]) \left( \sum_{\tilde{\eta} \subseteq a_1 \times \ell_0} [X^\eta] \otimes [X^{\eta'}] \right).$$

# Table of Contents

Intro to Schubert Calculus

Some classic examples of symmetries

Schubert Calculus with Parallelogram-Shaped Puzzles

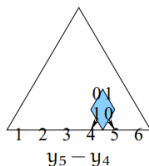
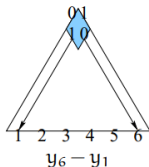
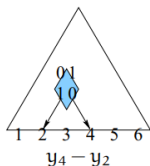
**Equivariant Parallelograms**

Hexagons

# Equivariant Puzzles

If we allow the additional puzzle piece  $\begin{matrix} 0 & 1 \\ 1 & 0 \end{matrix}$ , then puzzles compute the structure constants  $c_{\lambda, \mu}^{\nu} \in \mathbb{Z}[y_1, \dots, y_n]$  of the  $T$ -equivariant cohomology of the Grassmannian,  $H_T^*(\text{Gr}(k, \mathbb{C}^n))$ .

To do this, we give each equivariant piece  $\begin{matrix} 0 & 1 \\ 1 & 0 \end{matrix}$  a **weight**  $\text{wt}(p) = y_j - y_i$ , where  $(i, j)$  corresponds to its position.



Each puzzle contributes the product of the weights of its equivariant pieces.

**Theorem (Knutson-Tao)**

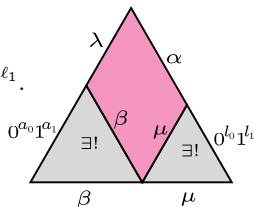
$$c_{\lambda, \mu}^{\nu} = \sum_{\substack{\text{Puzzles } P: \\ \partial P = \Delta_{\lambda, \mu}^{\nu}}} \text{wt}(P) = \sum_{\substack{\text{Puzzles } P: \\ \partial P = \Delta_{\lambda, \mu}^{\nu}}} \left( \prod_{\substack{\text{equivariant} \\ \text{pieces } p \text{ in } P}} \text{wt}(p) \right)$$

# Equivariant Edge Swapping

As before, let  $\alpha, \beta, \lambda, \mu$  be strings with

$$\text{sort}(\alpha) = \text{sort}(\beta) = 0^{a_0} 1^{a_1} \quad \text{and} \quad \text{sort}(\lambda) = \text{sort}(\mu) = 0^{\ell_0} 1^{\ell_1}.$$

Now, **allowing equivariant pieces**, consider the puzzle to the left. What happens if we swap edges?



Let  $a := a_0 + a_1$  and  $\ell := \ell_0 + \ell_1$ , and define

$$\Phi_a := \left[ \begin{array}{c|c} J_a & \mathbf{0} \\ \hline \mathbf{0} & I_\ell \end{array} \right] \quad \text{and} \quad \Phi_\ell := \left[ \begin{array}{c|c} I_a & \mathbf{0} \\ \hline \mathbf{0} & J_\ell \end{array} \right],$$

where  $I_a, J_a \in S_a$  are the identity and anti-diagonal permutations respectively, and similarly for  $I_\ell, J_\ell \in S_\ell$ .

## Theorem (3)

In  $H_T^*(Gr(k, \mathbb{C}^n))$ , where  $n = a_0 + a_1 + \ell_0 + \ell_1$  and  $k = a_1 + \ell_1$ , we have

$$c_{\text{sort}(\beta)\lambda, \alpha \text{ sort}(\mu)}^{\vec{\beta}\vec{\mu}} = \Phi_a \cdot c_{\text{sort}(\alpha)\lambda, \beta \text{ sort}(\mu)}^{\vec{\alpha}\vec{\mu}} = \Phi_\ell \cdot c_{\text{sort}(\beta)\mu, \alpha \text{ sort}(\lambda)}^{\vec{\beta}\vec{\lambda}}.$$

In other words swapping  $\alpha \leftrightarrow \beta$  reverses the  $y_1, \dots, y_a$ , and swapping  $\lambda \leftrightarrow \mu$  reverses the  $y_{a+1}, \dots, y_n$ .

## Idea of proof

$F_\bullet := F_0 \subset \dots \subset F_n$  standard flag,  $\tilde{F}_\bullet := \tilde{F}_0 \subset \dots \subset \tilde{F}_n$  anti-standard flag,  
 $\mathbb{C}^n = F_a \oplus \tilde{F}_\ell$ .

Have a  $T$ -invariant closed immersion:

$$\begin{aligned} \delta : \mathrm{Gr}(a_1, F_a) \times \mathrm{Gr}(\ell_1, \tilde{F}_\ell) &\hookrightarrow \mathrm{Gr}(k, \mathbb{C}^n) \\ (V_a, V_\ell) &\mapsto V_a \oplus V_\ell \end{aligned}$$

$$\begin{aligned} c_{\mathrm{sort}(\beta)\lambda, \alpha \mathrm{sort}(\mu)}^{\tilde{\beta}\tilde{\mu}} &= \int_{\mathrm{Gr}(k, \mathbb{C}^n)} [X_{\mathrm{sort}(\beta)\lambda}] [X_{\alpha \mathrm{sort}(\mu)}] [X^{\tilde{\beta}\tilde{\mu}}] \\ &= \int_{\mathrm{Gr}(k, \mathbb{C}^n)} [X_{\mathrm{sort}(\alpha)\lambda}] \delta_* [(X_\alpha \cap X^{\tilde{\beta}}) \times X^{\tilde{\mu}}] \\ &= \int_{\mathrm{Gr}(a_1, F_a) \times \mathrm{Gr}(\ell_1, \tilde{F}_\ell)} \delta^* [X_{\mathrm{sort}(\beta)\lambda}] \left( [X_\alpha] [X^{\tilde{\beta}}] \otimes [X^{\tilde{\mu}}] \right) \\ &= \int_{\mathrm{Gr}(a_1, F_a) \times \mathrm{Gr}(\ell_1, \tilde{F}_\ell)} \delta^* [\Phi_a \cdot X_{\mathrm{sort}(\alpha)\lambda}] \left( [J_a \cdot X_\beta] [J_a \cdot X^{\tilde{\alpha}}] \otimes [I_\ell \cdot X^{\tilde{\mu}}] \right) \\ &= \Phi_a \cdot \int_{\mathrm{Gr}(a_1, F_a) \times \mathrm{Gr}(\ell_1, \tilde{F}_\ell)} \delta^* [X_{\mathrm{sort}(\alpha)\lambda}] \left( [X_\beta] [X^{\tilde{\alpha}}] \otimes [X^{\tilde{\mu}}] \right) \\ &= \Phi_a \cdot c_{\mathrm{sort}(\alpha)\lambda, \beta \mathrm{sort}(\mu)}^{\tilde{\alpha}\tilde{\mu}} \end{aligned}$$



# Equivariant Edge Swapping

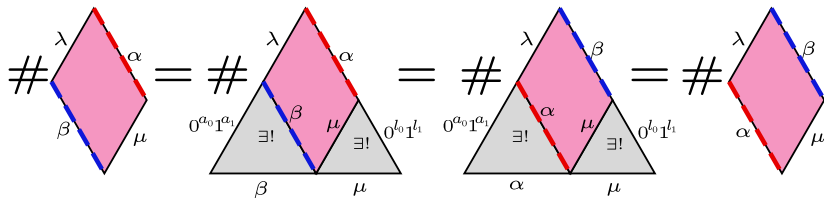
## Corollary

The **number** of equivariant parallelogram puzzles is invariant under edge swapping of  $\alpha \leftrightarrow \beta$  or  $\lambda \leftrightarrow \mu$ .

$$\# \{\square_{\lambda, \alpha, \mu, \beta}\text{-puzzles}\} = \# \{\square_{\lambda, \beta, \mu, \alpha}\text{-puzzles}\}$$

and

$$\# \{\square_{\lambda, \alpha, \mu, \beta}\text{-puzzles}\} = \# \{\square_{\mu, \alpha, \lambda, \beta}\text{-puzzles}\}$$



(This doesn't automatically follow. Requires a further simple proof.)

## Remark

This bijection is combinatorially mysterious!

# Table of Contents

Intro to Schubert Calculus

Some classic examples of symmetries

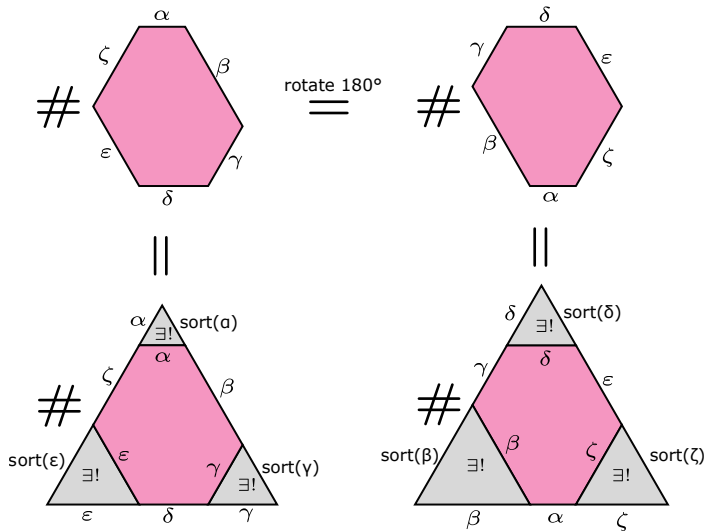
Schubert Calculus with Parallelogram-Shaped Puzzles

Equivariant Parallelograms

**Hexagons**

# Hexagons

The *original* original question was an analogous one about hexagons.



## Edge swapping results on Hexagons

For two nice cases where the edge labels have symmetric content, namely

$$\text{sort}(\alpha) = \text{sort}(\delta), \quad \text{sort}(\beta) = \text{sort}(\varepsilon), \quad \text{sort}(\gamma) = \text{sort}(\zeta) \quad (1)$$

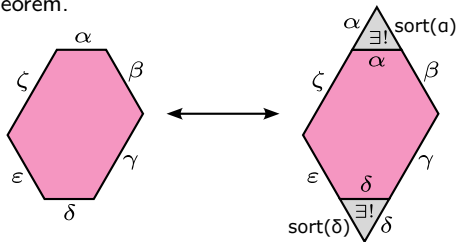
$$\text{sort}(\alpha) = \text{sort}(\gamma) = \text{sort}(\varepsilon), \quad \text{sort}(\beta) = \text{sort}(\delta) = \text{sort}(\zeta) \quad (2)$$

we found that (at least in  $H^*$ ) we can swap

$$\alpha \leftrightarrow \delta \quad \beta \leftrightarrow \varepsilon \quad \gamma \leftrightarrow \zeta \quad (1)$$

$$\alpha \leftrightarrow \gamma \leftrightarrow \varepsilon \quad \beta \leftrightarrow \delta \leftrightarrow \zeta \quad (2)$$

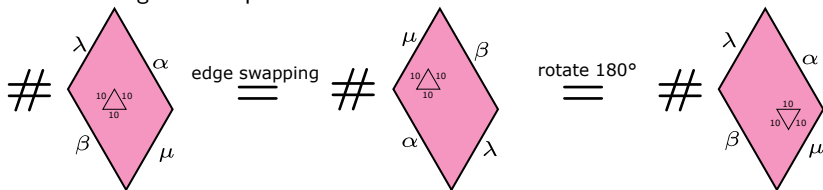
(1) can be seen by completing the hexagon to a parallelogram and applying our edge-swapping theorem.



## Further Questions

Are there interesting ways to extend these parallelogram/hexagon puzzle symmetries to other cohomology theories? What would be the interpretation, and what could we learn?

- ▶ K-theory: Puzzles with  $\begin{smallmatrix} 10 & \triangle & 10 \\ & 10 & \end{smallmatrix}$  and puzzles with  $\begin{smallmatrix} 10 & \nabla & 10 \\ & 10 & \end{smallmatrix}$  compute the structure constants in the dual  $[\mathcal{O}_{X_\lambda}]$  and  $[\mathcal{I}_{X_\lambda}]$  bases for  $K(\text{Gr}(k, \mathbb{C}^n))$  respectively. What is the geometric proof? Also this is weird:



(Implies structure constant is the same in both  $[\mathcal{O}_{X_\lambda}]$  and  $[\mathcal{I}_{X_\lambda}]$  bases)

- ▶ SMM (Segre-Schwartz-MacPherson): Puzzles containing *both*  $\begin{smallmatrix} 10 & \triangle & 10 \\ & 10 & \end{smallmatrix}$  and  $\begin{smallmatrix} 10 & \nabla & 10 \\ & 10 & \end{smallmatrix}$  compute the structure constants for the SSM classes of Schubert varieties.