

## Math 1920 Homework 3 Selected Solutions

### 13.6

24)

We substitute  $h$  into the equation for the hyperboloid and re-arrange to find

$$4h^2 - 1 = x^2 + 4y^2$$

And so this only has solutions for  $4h^2 - 1 \geq 0$ . If  $4h^2 - 1 = 0$  then  $h = \pm \frac{1}{2}$ , in these cases, the unique solution is when  $x = y = 0$  and  $h$  determined, i.e. the intersection is a point. If  $|h| < 1/2$  then the inequality has no solutions, and so there is no intersection. Otherwise, if  $|h| > 1/2$  then the intersection is an ellipse as

$$c = x^2 + 4y^2$$

is an ellipse for  $c > 0$ .

### 13.7

PQ2)

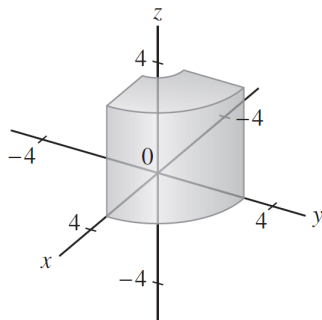
(b) is true. The  $z$ -axis is  $r = 0$ .

PQ4)

0 and  $\pi$  corresponding to the positive and negative parts of the  $z$ -axis.

24)

The inequality  $1 \leq r \leq 3$  implies that the projection of the region onto the  $xy$ -plane is contained in the annulus  $1 \leq \sqrt{x^2 + y^2} \leq 3$ . The inequality  $0 \leq \theta \leq \frac{\pi}{2}$  restricts our annulus to the first quadrant, and  $0 \leq z \leq 4$  gives us height for:



28)

Since  $x^2 + y^2 = r^2$  we get  $r^2 + z^2 = 4$  and so  $r = \sqrt{4 - z^2}$ .

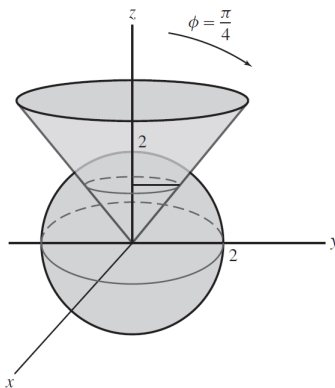
52)

$x^2 + y^2 + z^2 \leq 1$  becomes  $\rho^2 \leq 1$ . The inequalities  $x \geq 0$  and  $y \geq 0$  together determine that  $0 \leq \theta \leq \frac{\pi}{2}$  and  $y = x$  is equivalent to  $\theta = \frac{\pi}{4}$  or  $\frac{5\pi}{4}$ . Combining these we obtain

$$\left\{ (\rho, \theta, \phi) : 0 \leq \rho \leq 1, \theta = \frac{\pi}{4} \right\}$$

58)

$\rho = 2$  is the sphere of radius 2 centered at the origin, and  $\phi = \frac{\pi}{3}$  is a right circular cone with point at the origin as shown:



They intersect in a horizontal circle centered somewhere on the  $z$ -axis and with some radius. To find these values, we take a point on the circle for which we can easily compute the coordinates.

For instance, let  $P$  be the point in the intersection with  $y$ -coordinate 0 and positive  $x$  and coordinate, i.e.,  $P = (x_0, 0, z_0)$ . We know  $x_0^2 + z_0^2 = 4$  as  $P$  lies on the sphere radius two, and we know  $\cos \frac{\pi}{4} = \frac{\sqrt{2}}{2} = \frac{z_0}{2}$ , as  $P$  lies in the cone. Consequently, the center of the circle is  $(0, 0, \sqrt{2})$  and its radius is the  $x$ -coordinate of  $P$ :  $\sqrt{2}$ .

## 14.1

### PQ2)

Projecting onto the  $xz$ -plane means setting your  $y$ -coordinate 0 so we get the curve  $\langle t, 0, e^t \rangle$  which is the graph of  $z = e^x$  in the  $xz$ -plane.

### PQ4)

$(-2, 2, 3)$ .

### 12)

(c) is a straight line, so it matches with (A). Each of (a)'s coordinates are bounded so it matches with (C). This leaves (b) with (B)

### 20)

We can write  $\mathbf{r}(t) = \langle 6, 9, 4 \rangle + \langle 3 \sin t, 0, 3 \cos t \rangle$  so the center is  $(6, 9, 4)$  and the radius is 3. The  $y$  coordinate is constant and so the circle is in the plane  $y = 9$ .

### 32)

(b) and (c) are true, (a) is false.

### 34)

The do not collide, because if they did the  $y$ -coordinates would have to be equal, i.e.,  $t^2 = 4t^2$  and so  $t = 0$ , but the  $x$  and  $z$  coordinates are not the same for  $t = 0$ .

To check intersection, we try to solve  $\mathbf{r}_1(t) = \mathbf{r}_2(s)$ , i.e.,

$$\langle t, t^2, t^3 \rangle = \langle 4s + 6, 4s^2, 7 - s \rangle.$$

From the first and second coordinates we find

$$\begin{aligned} (4s + 6)^2 &= 4s^2, \\ 16s^2 + 48s + 36 &= 4s^2, \\ 12s^2 + 48s + 36 &= 0, \\ s^2 + 4s + 3 &= 0, \\ (s + 3)(s + 1) &= 0, \end{aligned}$$

so  $s = -3$  or  $s = -1$  solves both the first and second coordinate, with  $t = -6$  and  $t = 2$  as the corresponding  $t$  values. We check these work for the third equation:

$$\begin{aligned} t^3|_{t=-6} &= -216 \neq 10 = (7-s)|_{s=-3} \\ t^3|_{t=2} &= 8 = (7-s)|_{s=-1} \end{aligned}$$

So  $s = -1, t = 2$  works while the other does not. Hence they intersect.

## 14.2

22)

a) First we compute  $\mathbf{r}_1 \times \mathbf{r}_2$ :

$$\mathbf{r}_1 \times \mathbf{r}_2 = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ t^2 & 1 & 2t \\ 1 & 2 & e^t \end{vmatrix} = \langle e^t - 4t, 2t - t^2 e^t, 2t^2 - 1 \rangle$$

we differentiate it and find

$$\frac{d}{dt}(\mathbf{r}_1(t) \times \mathbf{r}_2(t)) = \langle e^t - 4, 2 - 2te^t - t^2 e^t, 4t \rangle$$

then plug in  $t = 1$

$$\langle e - 4, 2 - 3e, 4 \rangle.$$

b) Using the product rule we know  $\frac{d}{dt}(\mathbf{r}_1(1) \times \mathbf{r}_2(1)) = \mathbf{r}_1'(1) \times \mathbf{r}_2(1) + \mathbf{r}_1(1) \times \mathbf{r}_2'(1)$  which is

$$\langle 1, 1, 2 \rangle \times \langle 0, 0, e \rangle + \langle 2, 0, 2 \rangle \times \langle 1, 2, e \rangle = \dots = \langle e - 4, 2 - 3e, 4 \rangle$$

52)

$\mathbf{r}''(t) = \langle e^{2t-2}, t^2 - 1, 1 \rangle$  so  $\mathbf{r}'(t) = \langle \frac{1}{2}e^{2t-2} + c_1, \frac{1}{3}t^3 - t + c_2, t + c_3 \rangle$ . Using  $\mathbf{r}'(1) = \langle 2, 0, 0 \rangle$  we find

$$\mathbf{r}'(t) = \left\langle \frac{1}{2}e^{2t-2} + \frac{3}{2}, \frac{1}{3}t^3 - t + \frac{2}{3}, t - 1 \right\rangle.$$

So then  $\mathbf{r}(t) = \langle \frac{1}{4}e^{2t-2} + \frac{3}{2}t + d_1, \frac{1}{12}t^4 - \frac{1}{2}t^2 + \frac{2}{3}t + d_2, \frac{1}{2}t^2 - t + d_3 \rangle$ . Using our other initial condition we find

$$\mathbf{r}(t) = \left\langle \frac{1}{4}e^{2t-2} + \frac{3}{2}t - \frac{7}{4}, \frac{1}{12}t^4 - \frac{1}{2}t^2 + \frac{2}{3}t - \frac{1}{4}, \frac{1}{2}t^2 - t + \frac{3}{2} \right\rangle.$$