

## Math 2940: Homework 1 Solutions

### 1.1

$$25. \begin{bmatrix} 1 & -4 & 7 & g \\ 0 & 3 & -5 & h \\ -2 & 5 & -9 & k \end{bmatrix} \sim \begin{bmatrix} 1 & -4 & 7 & g \\ 0 & 3 & -5 & h \\ 0 & -3 & 5 & k+2g \end{bmatrix} \sim \begin{bmatrix} 1 & -4 & 7 & g \\ 0 & 3 & -5 & h \\ 0 & 0 & 0 & k+2g+h \end{bmatrix}$$

Let  $b$  denote the number  $k + 2g + h$ . Then the third equation represented by the augmented matrix above is  $0 = b$ . This equation is possible if and only if  $b$  is zero. So the original system has a solution if and only if  $k + 2g + h = 0$ .

### 1.2

$$12. \begin{bmatrix} 1 & -7 & 0 & 6 & 5 \\ 0 & 0 & 1 & -2 & -3 \\ -1 & 7 & -4 & 2 & 7 \end{bmatrix} \sim \begin{bmatrix} 1 & -7 & 0 & 6 & 5 \\ 0 & 0 & 1 & -2 & -3 \\ 0 & 0 & -4 & 8 & 12 \end{bmatrix} \sim \begin{bmatrix} \textcircled{1} & -7 & 0 & 6 & 5 \\ 0 & 0 & \textcircled{1} & -2 & -3 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$\textcircled{x_1} - 7x_2 + 6x_4 = 5$$

Corresponding system:

$$\textcircled{x_3} - 2x_4 = -3$$

$$0 = 0$$

Basic variables:  $x_1$  and  $x_3$ ; free variables:  $x_2, x_4$ . General solution:

$$\begin{cases} x_1 = 5 + 7x_2 - 6x_4 \\ x_2 \text{ is free} \\ x_3 = -3 + 2x_4 \\ x_4 \text{ is free} \end{cases}$$

$$19. \begin{bmatrix} 1 & h & 2 \\ 4 & 8 & k \end{bmatrix} \sim \begin{bmatrix} \textcircled{1} & h & 2 \\ 0 & 8-4h & k-8 \end{bmatrix}$$

- a. When  $h = 2$  and  $k \neq 8$ , the augmented column is a pivot column, and the system is inconsistent.
- b. When  $h \neq 2$ , the system is consistent and has a unique solution. There are no free variables.
- c. When  $h = 2$  and  $k = 8$ , the system is consistent and has many solutions.

28. Every column in the augmented matrix *except the rightmost column* is a pivot column, and the rightmost column is *not* a pivot column.

### 1.3

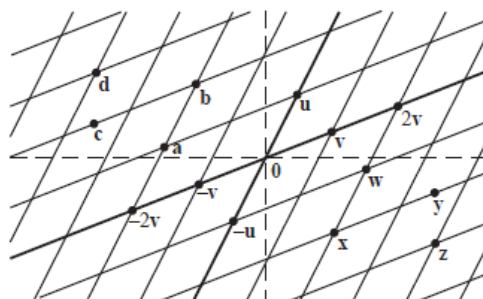


Figure for Exercises 7 and 8

8. See the figure above. Since the grid can be extended in every direction, the figure suggests that every vector in  $\mathbf{R}^2$  can be written as a linear combination of  $\mathbf{u}$  and  $\mathbf{v}$ .

w. To reach  $\mathbf{w}$  from the origin, travel  $-1$  units in the  $\mathbf{u}$ -direction (that is, 1 unit in the negative  $\mathbf{u}$ -direction) and travel 2 units in the  $\mathbf{v}$ -direction. Thus,  $\mathbf{w} = (-1)\mathbf{u} + 2\mathbf{v}$ , or  $\mathbf{w} = 2\mathbf{v} - \mathbf{u}$ .

x. To reach  $\mathbf{x}$  from the origin, travel 2 units in the  $\mathbf{v}$ -direction and  $-2$  units in the  $\mathbf{u}$ -direction. Thus,  $\mathbf{x} = -2\mathbf{u} + 2\mathbf{v}$ . Or, use the fact that  $\mathbf{x}$  is  $-1$  units in the  $\mathbf{u}$ -direction from  $\mathbf{w}$ , so that

$$\mathbf{x} = \mathbf{w} - \mathbf{u} = (-\mathbf{u} + 2\mathbf{v}) - \mathbf{u} = -2\mathbf{u} + 2\mathbf{v}$$

y. The vector  $\mathbf{y}$  is 1.5 units from  $\mathbf{x}$  in the  $\mathbf{v}$ -direction, so

$$\mathbf{y} = \mathbf{x} + 1.5\mathbf{v} = (-2\mathbf{u} + 2\mathbf{v}) + 1.5\mathbf{v} = -2\mathbf{u} + 3.5\mathbf{v}$$

z. The map suggests that you can reach  $\mathbf{z}$  if you travel 4 units in the  $\mathbf{v}$ -direction and  $-3$  units in the  $\mathbf{u}$ -direction. So  $\mathbf{z} = 4\mathbf{v} - 3\mathbf{u} = -3\mathbf{u} + 4\mathbf{v}$ . If you prefer to stay on the paths displayed on the “map,” you might travel from the origin to  $-2\mathbf{u}$ , then 4 units in the  $\mathbf{v}$ -direction, and finally move  $-1$  unit in the  $\mathbf{u}$ -direction. So

$$\mathbf{z} = -2\mathbf{u} + 4\mathbf{v} - \mathbf{u} = -3\mathbf{u} + 4\mathbf{v}$$

25. a. There are only three vectors in the set  $\{\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3\}$ , and  $\mathbf{b}$  is not one of them.  
 b. There are infinitely many vectors in  $\mathcal{W} = \text{Span}\{\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3\}$ . To determine if  $\mathbf{b}$  is in  $\mathcal{W}$ , use the method of Exercise 13.

$$\begin{array}{cccc} \left[ \begin{array}{cccc} 1 & 0 & -4 & 4 \\ 0 & 3 & -2 & 1 \\ -2 & 6 & 3 & -4 \end{array} \right] & \sim & \left[ \begin{array}{cccc} 1 & 0 & -4 & 4 \\ 0 & 3 & -2 & 1 \\ 0 & 6 & -5 & 4 \end{array} \right] & \sim & \left[ \begin{array}{cccc} \textcircled{1} & 0 & -4 & 4 \\ 0 & \textcircled{3} & -2 & 1 \\ 0 & 0 & \textcircled{-1} & 2 \end{array} \right] \\ \uparrow & \uparrow & \uparrow & \uparrow & \\ \mathbf{a}_1 & \mathbf{a}_2 & \mathbf{a}_3 & \mathbf{b} & \end{array}$$

The system for this augmented matrix is consistent, so  $\mathbf{b}$  is in  $\mathcal{W}$ .

- c.  $\mathbf{a}_1 = 1\mathbf{a}_1 + 0\mathbf{a}_2 + 0\mathbf{a}_3$ . See the discussion in the text following the definition of  $\text{Span}\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$ .

## 1.4

1. The matrix-vector product  $A\mathbf{x}$  is not defined because the number of columns (2) in the  $3 \times 2$  matrix

$$\begin{bmatrix} -4 & 2 \\ 1 & 6 \\ 0 & 1 \end{bmatrix} \text{ does not match the number of entries (3) in the vector } \begin{bmatrix} 3 \\ -2 \\ 7 \end{bmatrix}.$$

16. Row reduce the augmented matrix  $[A \ \mathbf{b}]$ :  $A = \begin{bmatrix} 1 & -3 & -4 \\ -3 & 2 & 6 \\ 5 & -1 & -8 \end{bmatrix}$ ,  $\mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$ .

$$\begin{array}{l} \left[ \begin{array}{cccc} 1 & -3 & -4 & b_1 \\ -3 & 2 & 6 & b_2 \\ 5 & -1 & -8 & b_3 \end{array} \right] \sim \left[ \begin{array}{cccc} 1 & -3 & -4 & b_1 \\ 0 & -7 & -6 & b_2 + 3b_1 \\ 0 & 14 & 12 & b_3 - 5b_1 \end{array} \right] \sim \left[ \begin{array}{cccc} 1 & -3 & -4 & b_1 \\ 0 & -7 & -6 & b_2 + 3b_1 \\ 0 & 0 & 0 & b_3 - 5b_1 + 2(b_2 + 3b_1) \end{array} \right] \\ = \left[ \begin{array}{cccc} \textcircled{1} & -3 & -4 & b_1 \\ 0 & \textcircled{-7} & -6 & b_2 + 3b_1 \\ 0 & 0 & 0 & b_1 + 2b_2 + b_3 \end{array} \right] \end{array}$$

The equation  $A\mathbf{x} = \mathbf{b}$  is consistent if and only if  $b_1 + 2b_2 + b_3 = 0$ . The set of such  $\mathbf{b}$  is a plane through the origin in  $\mathbb{R}^3$ .

## 1.5

$$7. \begin{bmatrix} 1 & 3 & -3 & 7 & 0 \\ 0 & 1 & -4 & 5 & 0 \end{bmatrix} \sim \begin{bmatrix} \textcircled{1} & 0 & 9 & -8 & 0 \\ 0 & \textcircled{1} & -4 & 5 & 0 \end{bmatrix}. \quad \begin{array}{l} \textcircled{x_1} + 9x_3 - 8x_4 = 0 \\ \textcircled{x_2} - 4x_3 + 5x_4 = 0 \end{array}$$

The basic variables are  $x_1$  and  $x_2$ , with  $x_3$  and  $x_4$  free. Next,  $x_1 = -9x_3 + 8x_4$ , and  $x_2 = 4x_3 - 5x_4$ . The general solution is

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} -9x_3 + 8x_4 \\ 4x_3 - 5x_4 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} -9x_3 \\ 4x_3 \\ x_3 \\ 0 \end{bmatrix} + \begin{bmatrix} 8x_4 \\ -5x_4 \\ 0 \\ x_4 \end{bmatrix} = x_3 \begin{bmatrix} -9 \\ 4 \\ 1 \\ 0 \end{bmatrix} + x_4 \begin{bmatrix} 8 \\ -5 \\ 0 \\ 1 \end{bmatrix}$$

31. a. When  $A$  is a  $3 \times 2$  matrix with two pivot positions, each column is a pivot column. So the equation  $A\mathbf{x} = \mathbf{0}$  has no free variables and hence no nontrivial solution.
- b. With two pivot positions and three rows,  $A$  cannot have a pivot in every row. So the equation  $A\mathbf{x} = \mathbf{b}$  cannot have a solution for every possible  $\mathbf{b}$  (in  $\mathbb{R}^3$ ), by Theorem 4 in Section 1.4.